



**128K x 36  
3.3V Synchronous ZBT™ SRAM  
2.5V I/O, Burst Counter  
Pipelined Outputs**

**IDT71V2546S/XS**

## Features

- ◆ 128K x 36 memory configurations
- ◆ Supports high performance system speed - 150 MHz (3.8 ns Clock-to-Data Access)
- ◆ ZBT™ Feature - No dead cycles between write and read cycles
- ◆ Internally synchronized output buffer enable eliminates the need to control  $\overline{OE}$
- ◆ Single R/W (READ/WRITE) control pin
- ◆ Positive clock-edge triggered address, data, and control signal registers for fully pipelined applications
- ◆ 4-word burst capability (interleaved or linear)
- ◆ Individual byte write ( $\overline{BW}_1$  -  $\overline{BW}_4$ ) control (May tie active)
- ◆ Three chip enables for simple depth expansion
- ◆ 3.3V power supply ( $\pm 5\%$ ), 2.5V I/O Supply ( $V_{DDQ}$ )
- ◆ Packaged in a JEDEC standard 100-pin plastic thin quad flatpack (TQFP) and 119 ball grid array (BGA)

Address and control signals are applied to the SRAM during one clock cycle, and two cycles later the associated data cycle occurs, be it read or write.

The IDT71V2546 contains data I/O, address and control signal registers. Output enable is the only asynchronous signal and can be used to disable the outputs at any given time.

A Clock Enable ( $\overline{CEN}$ ) pin allows operation of the IDT71V2546 to be suspended as long as necessary. All synchronous inputs are ignored when ( $\overline{CEN}$ ) is high and the internal device registers will hold their previous values.

There are three chip enable pins ( $\overline{CE}_1$ ,  $\overline{CE}_2$ ,  $\overline{CE}_3$ ) that allow the user to deselect the device when desired. If any one of these three are not asserted when  $\overline{ADV/LD}$  is low, no new memory operation can be initiated. However, any pending data transfers (reads or writes) will be completed. The data bus will tri-state two cycles after chip is deselected or a write is initiated.

The IDT71V2546 has an on-chip burst counter. In the burst mode, the IDT71V2546 can provide four cycles of data for a single address presented to the SRAM. The order of the burst sequence is defined by the  $\overline{LBO}$  input pin. The  $\overline{LBO}$  pin selects between linear and interleaved burst sequence. The  $\overline{ADV/LD}$  signal is used to load a new external address ( $\overline{ADV/LD} = \text{LOW}$ ) or increment the internal burst counter ( $\overline{ADV/LD} = \text{HIGH}$ ).

The IDT71V2546 SRAM utilize IDT's latest high-performance CMOS process and is packaged in a JEDEC standard 14mm x 20mm 100-pin thin plastic quad flatpack (TQFP) as well as a 119 ball grid array (BGA).

## Description

The IDT71V2546 is a 3.3V high-speed 4,718,592-bit (4.5 Megabit) synchronous SRAM. It is designed to eliminate dead bus cycles when turning the bus around between reads and writes, or writes and reads. Thus, they have been given the name ZBT™, or Zero Bus Turnaround.

## Pin Description Summary

A0-A16	Address Inputs	Input	Synchronous
$\overline{CE}_1$ , $\overline{CE}_2$ , $\overline{CE}_3$	Chip Enables	Input	Synchronous
$\overline{OE}$	Output Enable	Input	Asynchronous
R/W	Read/Write Signal	Input	Synchronous
$\overline{CEN}$	Clock Enable	Input	Synchronous
$\overline{BW}_1$ , $\overline{BW}_2$ , $\overline{BW}_3$ , $\overline{BW}_4$	Individual Byte Write Selects	Input	Synchronous
CLK	Clock	Input	N/A
$\overline{ADV/LD}$	Advance burst address / Load new address	Input	Synchronous
$\overline{LBO}$	Linear / Interleaved Burst Order	Input	Static
ZZ	Sleep Mode	Input	Synchronous
I/O0-I/O31, I/Op1-I/Op4	Data Input / Output	I/O	Synchronous
Vdd, Vddq	Core Power, I/O Power	Supply	Static
Vss	Ground	Supply	Static

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## Pin Definitions<sup>(1)</sup>

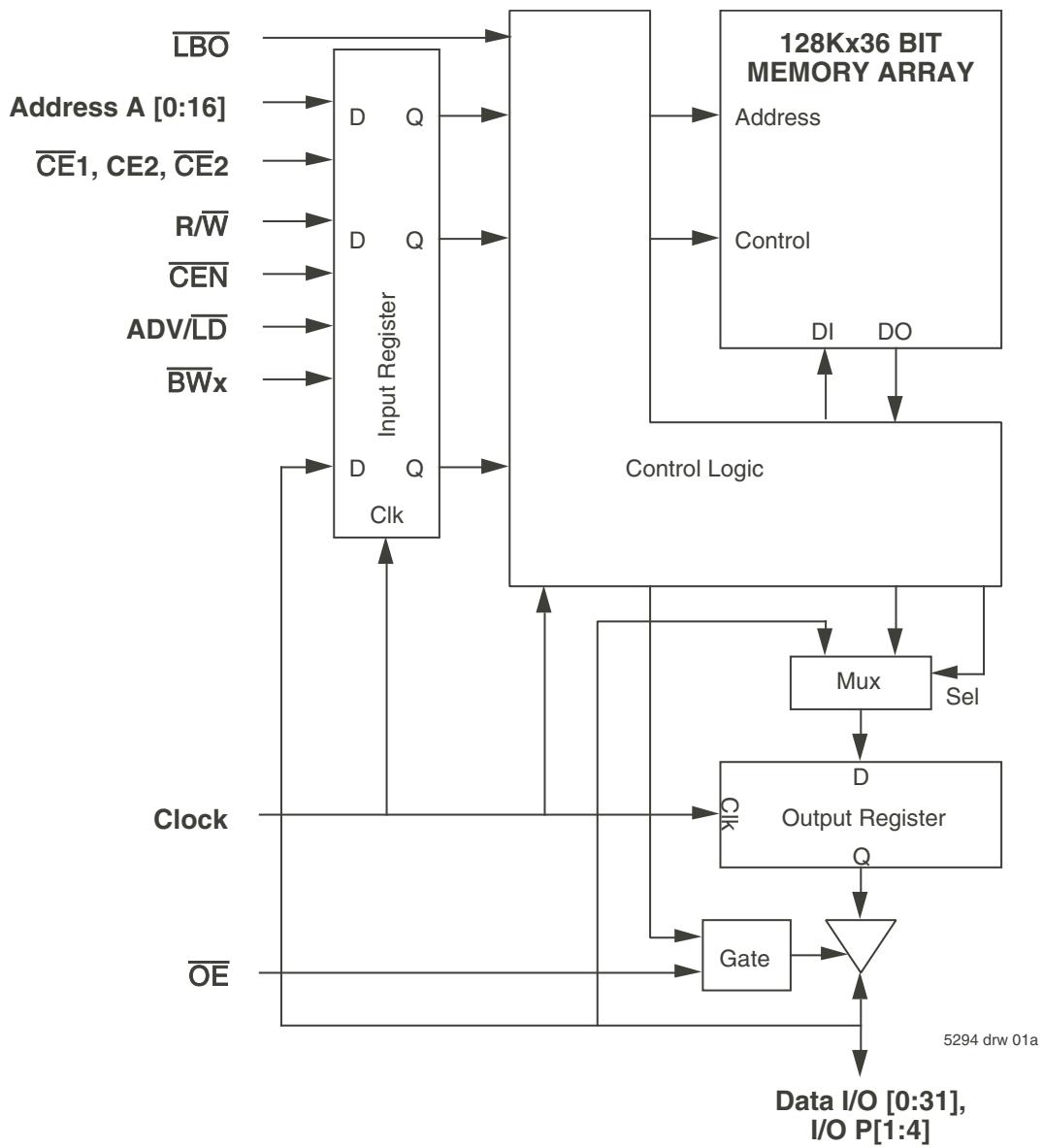
Symbol	Pin Function	I/O	Active	Description
A0-A16	Address Inputs	I	N/A	Synchronous Address inputs. The address register is triggered by a combination of the rising edge of CLK, ADV/LD low, CEN low, and true chip enables.
ADV/LD	Advance / Load	I	N/A	ADV/LD is a synchronous input that is used to load the internal registers with new address and control when it is sampled low at the rising edge of clock with the chip selected. When ADV/LD is low with the chip deselected, any burst in progress is terminated. When ADV/LD is sampled high then the internal burst counter is advanced for any burst that was in progress. The external addresses are ignored when ADV/LD is sampled high.
R/W	Read / Write	I	N/A	R/W signal is a synchronous input that identifies whether the current load cycle initiated is a Read or Write access to the memory array. The data bus activity for the current cycle takes place two clock cycles later.
CEN	Clock Enable	I	LOW	Synchronous Clock Enable Input. When CEN is sampled high, all other synchronous inputs, including clock are ignored and outputs remain unchanged. The effect of CEN sampled high on the device outputs is as if the low to high clock transition did not occur. For normal operation, CEN must be sampled low at rising edge of clock.
BW1-BW4	Individual Byte Write Enables	I	LOW	Synchronous byte write enables. Each 9-bit byte has its own active low byte write enable. On load write cycles (When R/W and ADV/LD are sampled low) the appropriate byte write signal (BW1-BW4) must be valid. The byte write signal must also be valid on each cycle of a burst write. Byte Write signals are ignored when R/W is sampled high. The appropriate byte(s) of data are written into the device two cycles later. BW1-BW4 can all be tied low if always doing write to the entire 36-bit word.
CE1, CE2	Chip Enables	I	LOW	Synchronous active low chip enable. CE1 and CE2 are used with CE2 to enable the IDT71V2546. (CE1 or CE2 sampled high or CE2 sampled low) and ADV/LD low at the rising edge of clock, initiates a deselect cycle. The ZBT™ has a two cycle deselect, i.e., the data bus will tri-state two clock cycles after deselect is initiated.
CE2	Chip Enable	I	HIGH	Synchronous active high chip enable. CE2 is used with CE1 and CE2 to enable the chip. CE2 has inverted polarity but otherwise identical to CE1 and CE2.
CLK	Clock	I	N/A	This is the clock input to the IDT71V2546. Except for OE, all timing references for the device are made with respect to the rising edge of CLK.
I/O0-I/O31 I/Op1-I/Op4	Data Input/Output	I/O	N/A	Synchronous data input/output (I/O) pins. Both the data input path and data output path are registered and triggered by the rising edge of CLK.
LBO	Linear Burst Order	I	LOW	Burst order selection input. When LBO is high the Interleaved burst sequence is selected. When LBO is low the Linear burst sequence is selected. LBO is a static input and it must not change during device operation.
OE	Output Enable	I	LOW	Asynchronous output enable. OE must be low to read data from the IDT71V2546. When OE is high the I/O pins are in a high-impedance state. OE does not need to be actively controlled for read and write cycles. In normal operation, OE can be tied low.
ZZ	Sleep Mode	I	HIGH	Synchronous sleep mode input. ZZ HIGH will gate the CLK internally and power down the IDT71V2546 to its lowest power consumption level. Data retention is guaranteed in Sleep Mode. This pin has an internal pulldown.
VDD	Power Supply	N/A	N/A	3.3V core power supply.
VDDQ	Power Supply	N/A	N/A	2.5V I/O Supply.
VSS	Ground	N/A	N/A	Ground.

5294tbl02

### NOTE:

- All synchronous inputs must meet specified setup and hold times with respect to CLK.

## Functional Block Diagram



## Recommended DC Operating Conditions

Symbol	Parameter	Min.	Typ.	Max.	Unit
V <sub>DD</sub>	Core Supply Voltage	3.135	3.3	3.465	V
V <sub>DDO</sub>	I/O Supply Voltage	2.375	2.5	2.625	V
V <sub>SS</sub>	Supply Voltage	0	0	0	V
V <sub>IH</sub>	Input High Voltage - Inputs	1.7	—	V <sub>DD</sub> + 0.3	V
V <sub>IH</sub>	Input High Voltage - I/O	1.7	—	V <sub>DDO</sub> + 0.3 <sup>(2)</sup>	V
V <sub>IL</sub>	Input Low Voltage	-0.3 <sup>(1)</sup>	—	0.7	V

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### NOTES:

1. V<sub>IL</sub> (min.) = -1.0V for pulse width less than tcyc/2, once per cycle.
2. V<sub>IH</sub> (max.) = +6.0V for pulse width less than tcyc/2, once per cycle.

## Recommended Operating Temperature and Supply Voltage

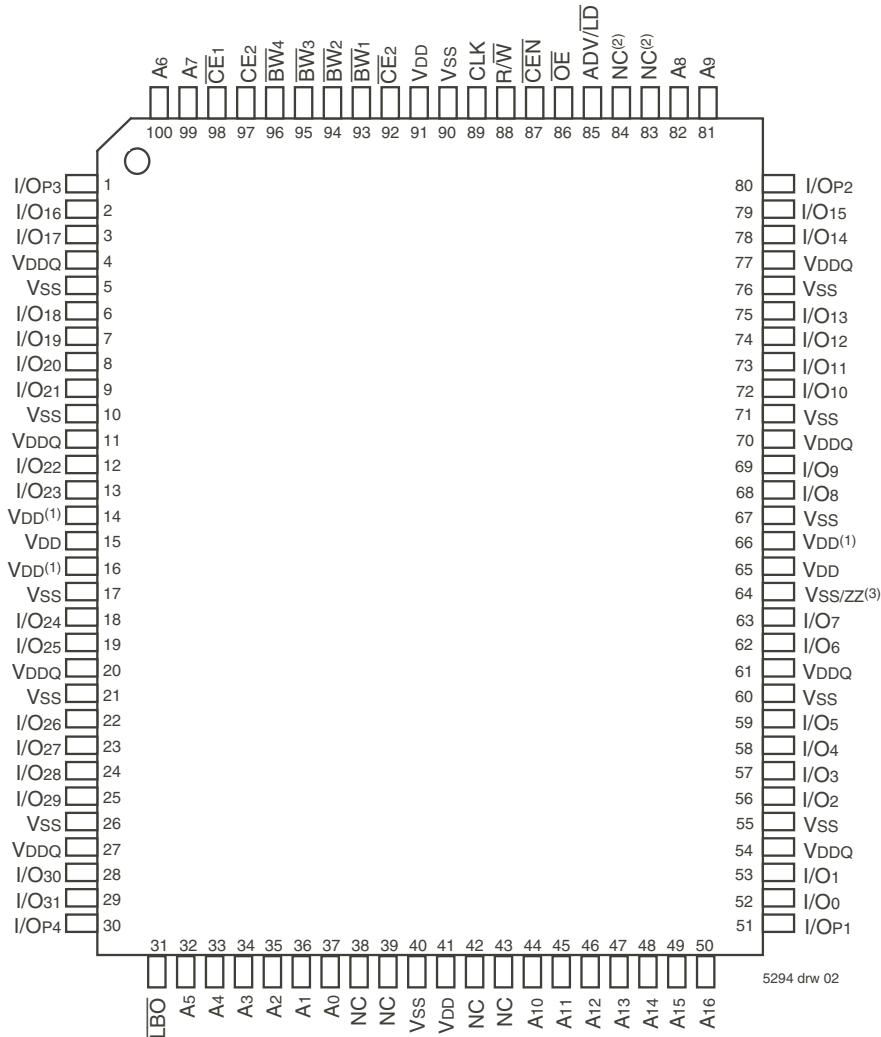
Grade	Temperature <sup>(1)</sup>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>
Commercial	0°C to +70°C	0V	3.3V±5%	2.5V±5%
Industrial	-40°C to +85°C	0V	3.3V±5%	2.5V±5%

5294 tbl 05

**NOTE:**

1. TA is the "instant on" case temperature.

## Pin Configuration — 128K x 36



## Top View 100 TQFP

**NOTES:**

1. Pins 14, 16 and 66 do not have to be connected directly to V<sub>DD</sub> as long as the input voltage is  $\geq V_{IH}$ .
2. Pins 83 and 84 are reserved for future 8M and 16M respectively.
3. Pin 64 does not have to be connected directly to V<sub>SS</sub> as long as the input voltage is  $\leq V_{IL}$ ; on the latest die revision this pin supports ZZ (sleep mode).

## Absolute Maximum Ratings<sup>(1)</sup>

Symbol	Rating	Commercial & Industrial Values	Unit
VTERM <sup>(2)</sup>	Terminal Voltage with Respect to GND	-0.5 to +4.6	V
VTERM <sup>(3,6)</sup>	Terminal Voltage with Respect to GND	-0.5 to VDD	V
VTERM <sup>(4,6)</sup>	Terminal Voltage with Respect to GND	-0.5 to VDD +0.5	V
VTERM <sup>(5,6)</sup>	Terminal Voltage with Respect to GND	-0.5 to VDDQ +0.5	V
TA <sup>(7)</sup>	Commercial Operating Temperature	-0 to +70	°C
	Industrial Operating Temperature	-40 to +85	°C
TBIAS	Temperature Under Bias	-55 to +125	°C
TSTG	Storage Temperature	-55 to +125	°C
PT	Power Dissipation	2.0	W
IOUT	DC Output Current	50	mA

5294 tbl 06

### NOTES:

1. Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.
2. VDD terminals only.
3. VDDQ terminals only.
4. Input terminals only.
5. I/O terminals only.
6. This is a steady-state DC parameter that applies after the power supply has reached its nominal operating value. Power sequencing is not necessary; however, the voltage on any input or I/O pin cannot exceed VDDQ during power supply ramp up.
7. TA is the "instant on" case temperature.

## 100 TQFP Capacitance<sup>(1)</sup> (TA = +25° C, f = 1.0MHz)

Symbol	Parameter <sup>(1)</sup>	Conditions	Max.	Unit
CIN	Input Capacitance	VIN = 3dV	5	pF
CIO	I/O Capacitance	VOUT = 3dV	7	pF

5294 tbl 07

### NOTE:

1. This parameter is guaranteed by device characterization, but not production tested.

## 119 BGA Capacitance<sup>(1)</sup> (TA = +25° C, f = 1.0MHz)

Symbol	Parameter <sup>(1)</sup>	Conditions	Max.	Unit
CIN	Input Capacitance	VIN = 3dV	7	pF
CIO	I/O Capacitance	VOUT = 3dV	7	pF

5294 tbl 07a

### NOTE:

1. This parameter is guaranteed by device characterization, but not production tested.

## Pin Configuration — 128K x 36, 119 BGA

	1	2	3	4	5	6	7
A	VDDQ	A6	A4	NC(2)	A8	A16	VDDQ
B	NC	CE2	A3	ADV/LD	A9	CE2	NC
C	NC	A7	A2	VDD	A12	A15	NC
D	I/O16	I/O <sup>3</sup>	VSS	NC	VSS	I/O <sup>2</sup>	I/O <sup>15</sup>
E	I/O17	I/O <sup>18</sup>	VSS	CE1	VSS	I/O <sup>13</sup>	I/O <sup>14</sup>
F	VDDQ	I/O <sup>19</sup>	VSS	OE	VSS	I/O <sup>12</sup>	VDDQ
G	I/O <sup>20</sup>	I/O <sup>21</sup>	BW <sup>3</sup>	NC(2)	BW <sup>2</sup>	I/O <sup>11</sup>	I/O <sup>10</sup>
H	I/O <sup>22</sup>	I/O <sup>23</sup>	VSS	R/W	VSS	I/O <sup>9</sup>	I/O <sup>8</sup>
J	VDDQ	VDD	VDD(1)	VDD	VDD(1)	VDD	VDDQ
K	I/O <sup>24</sup>	I/O <sup>26</sup>	VSS	CLK	VSS	I/O <sup>6</sup>	I/O <sup>7</sup>
L	I/O <sup>25</sup>	I/O <sup>27</sup>	BW <sup>4</sup>	NC	BW <sup>1</sup>	I/O <sup>4</sup>	I/O <sup>5</sup>
M	VDDQ	I/O <sup>28</sup>	VSS	CEN	VSS	I/O <sup>3</sup>	VDDQ
N	I/O <sup>29</sup>	I/O <sup>30</sup>	VSS	A1	VSS	I/O <sup>2</sup>	I/O <sup>1</sup>
P	I/O <sup>31</sup>	I/O <sup>4</sup>	VSS	A0	VSS	I/O <sup>1</sup>	I/O <sup>0</sup>
R	NC	A5	LBO	VDD	VDD(1)	A13	NC
T	NC	NC	A10	A11	A14	NC	NC/ZZ <sup>(3)</sup>
U	VDDQ	NC	NC	NC	NC	NC	VDDQ

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## Top View

### NOTES:

1. J3, J5, and R5 do not have to be directly connected to VDD as long as the input voltage is  $\geq V_{IH}$ .
2. G4 and A4 are reserved for future 8M and 16M respectively.
3. Pin T7 supports ZZ (sleep mode) on the latest die revision.

## Synchronous Truth Table<sup>(1)</sup>

CEN	R/W	Chip <sup>(5)</sup> Enable	ADV/LD	BWx	ADDRESS USED	PREVIOUS CYCLE	CURRENT CYCLE	I/O <sup>(6)</sup> (2 cycles later)
L	L	Select	L	Valid	External	X	LOAD WRITE	D <sup>(7)</sup>
L	H	Select	L	X	External	X	LOAD READ	Q <sup>(7)</sup>
L	X	X	H	Valid	Internal	LOAD WRITE / BURST WRITE	BURST WRITE (Advance burst counter) <sup>(2)</sup>	D <sup>(7)</sup>
L	X	X	H	X	Internal	LOAD READ / BURST READ	BURST READ (Advance burst counter) <sup>(2)</sup>	Q <sup>(7)</sup>
L	X	Deselect	L	X	X	X	DESELECT or STOP <sup>(3)</sup>	HiZ
L	X	X	H	X	X	DESELECT / NOOP	NOOP	HiZ
H	X	X	X	X	X	X	SUSPEND <sup>(4)</sup>	Previous Value

5294 tbl 08

### NOTES:

1. L = V<sub>IL</sub>, H = V<sub>IH</sub>, X = Don't Care.
2. When ADV/LD signal is sampled high, the internal burst counter is incremented. The R/W signal is ignored when the counter is advanced. Therefore the nature of the burst cycle (Read or Write) is determined by the status of the R/W signal when the first address is loaded at the beginning of the burst cycle.
3. Deselect cycle is initiated when either ( $\overline{CE}_1$ , or  $\overline{CE}_2$  is sampled high or CE2 is sampled low) and ADV/LD is sampled low at rising edge of clock. The data bus will tri-state two cycles after deselect is initiated.
4. When  $\overline{CEN}$  is sampled high at the rising edge of clock, that clock edge is blocked from propagating through the part. The state of all the internal registers and the I/O remains unchanged.
5. To select the chip requires  $\overline{CE}_1 = L$ ,  $\overline{CE}_2 = L$ , CE2 = H on these chip enables. Chip is deselected if any one of the chip enables is false.
6. Device Outputs are ensured to be in High-Z after the first rising edge of clock upon power-up.
7. Q - Data read from the device, D - data written to the device.

## Partial Truth Table for Writes<sup>(1)</sup>

OPERATION	R/W	BW1	BW2	BW3	BW4
READ	H	X	X	X	X
WRITE ALL BYTES	L	L	L	L	L
WRITE BYTE 1 (I/O[0:7], I/O <sub>P1</sub> ) <sup>(2)</sup>	L	L	H	H	H
WRITE BYTE 2 (I/O[8:15], I/O <sub>P2</sub> ) <sup>(2)</sup>	L	H	L	H	H
WRITE BYTE 3 (I/O[16:23], I/O <sub>P3</sub> ) <sup>(2)</sup>	L	H	H	L	H
WRITE BYTE 4 (I/O[24:31], I/O <sub>P4</sub> ) <sup>(2)</sup>	L	H	H	H	L
NO WRITE	L	H	H	H	H

5294 tbl 09

### NOTES:

1. L = V<sub>IL</sub>, H = V<sub>IH</sub>, X = Don't Care.
2. Multiple bytes may be selected during the same cycle.

### Interleaved Burst Sequence Table ( $\overline{LBO}=\overline{VDD}$ )

	Sequence 1		Sequence 2		Sequence 3		Sequence 4	
	A1	A0	A1	A0	A1	A0	A1	A0
First Address	0	0	0	1	1	0	1	1
Second Address	0	1	0	0	1	1	1	0
Third Address	1	0	1	1	0	0	0	1
Fourth Address <sup>(1)</sup>	1	1	1	0	0	1	0	0

5294 tbl 10

**NOTE:**

- Upon completion of the Burst sequence the counter wraps around to its initial state and continues counting.

### Linear Burst Sequence Table ( $\overline{LBO}=\overline{VSS}$ )

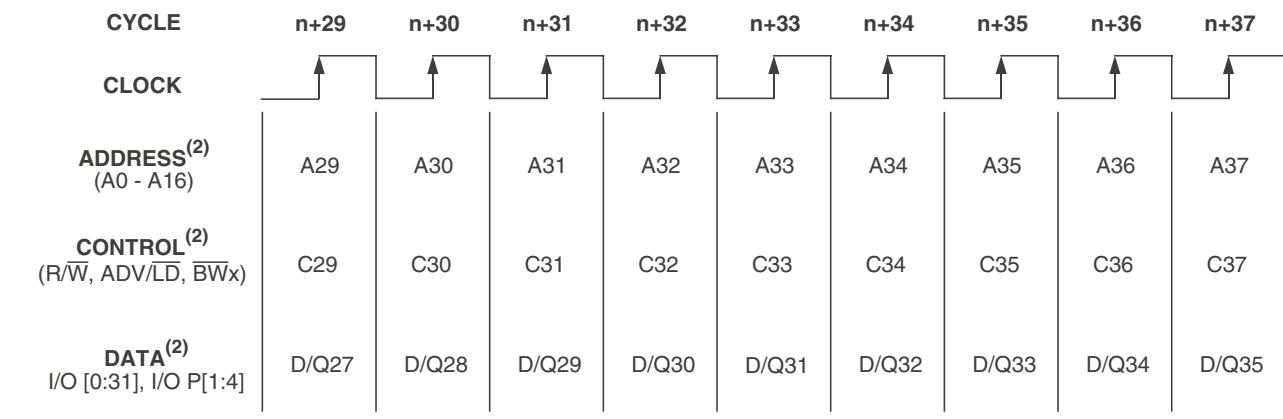
	Sequence 1		Sequence 2		Sequence 3		Sequence 4	
	A1	A0	A1	A0	A1	A0	A1	A0
First Address	0	0	0	1	1	0	1	1
Second Address	0	1	1	0	1	1	0	0
Third Address	1	0	1	1	0	0	0	1
Fourth Address <sup>(1)</sup>	1	1	0	0	0	1	1	0

5294 tbl 11

**NOTE:**

- Upon completion of the Burst sequence the counter wraps around to its initial state and continues counting.

### Functional Timing Diagram<sup>(1)</sup>



5294 drw 03

**NOTES:**

- This assumes  $\overline{CEN}$ ,  $\overline{CE}_1$ ,  $CE_2$ ,  $\overline{CE}_2$  are all true.
- All Address, Control and Data\_In are only required to meet set-up and hold time with respect to the rising edge of clock. Data\_Out is valid after a clock-to-data delay from the rising edge of clock.

## Device Operation - Showing Mixed Load, Burst, Deselect and NOOP Cycles<sup>(2)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(1)}$	CEN	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	H	L	L	L	X	X	X	Load read
n+1	X	X	H	X	L	X	X	X	Burst read
n+2	A <sub>1</sub>	H	L	L	L	X	L	Q <sub>0</sub>	Load read
n+3	X	X	L	H	L	X	L	Q <sub>0+1</sub>	Deselect or STOP
n+4	X	X	H	X	L	X	L	Q <sub>1</sub>	NOOP
n+5	A <sub>2</sub>	H	L	L	L	X	X	Z	Load read
n+6	X	X	H	X	L	X	X	Z	Burst read
n+7	X	X	L	H	L	X	L	Q <sub>2</sub>	Deselect or STOP
n+8	A <sub>3</sub>	L	L	L	L	L	L	Q <sub>2+1</sub>	Load write
n+9	X	X	H	X	L	L	X	Z	Burst write
n+10	A <sub>4</sub>	L	L	L	L	L	X	D <sub>3</sub>	Load write
n+11	X	X	L	H	L	X	X	D <sub>3+1</sub>	Deselect or STOP
n+12	X	X	H	X	L	X	X	D <sub>4</sub>	NOOP
n+13	A <sub>5</sub>	L	L	L	L	L	X	Z	Load write
n+14	A <sub>6</sub>	H	L	L	L	X	X	Z	Load read
n+15	A <sub>7</sub>	L	L	L	L	L	X	D <sub>5</sub>	Load write
n+16	X	X	H	X	L	L	L	Q <sub>6</sub>	Burst write
n+17	A <sub>8</sub>	H	L	L	L	X	X	D <sub>7</sub>	Load read
n+18	X	X	H	X	L	X	X	D <sub>7+1</sub>	Burst read
n+19	A <sub>9</sub>	L	L	L	L	L	L	Q <sub>8</sub>	Load write

5294 tbl 12

**NOTES:**

1.  $\overline{CE} = L$  is defined as  $\overline{CE}_1 = L$ ,  $\overline{CE}_2 = L$  and  $CE_2 = H$ .  $\overline{CE} = H$  is defined as  $\overline{CE}_1 = H$ ,  $\overline{CE}_2 = H$  or  $CE_2 = L$ .
2. H = High; L = Low; X = Don't Care; Z = High Impedance.

## Read Operation<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	CEN	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	H	L	L	L	X	X	X	Address and Control meet setup
n+1	X	X	X	X	L	X	X	X	Clock Setup Valid
n+2	X	X	X	X	X	X	L	Q <sub>0</sub>	Contents of Address A <sub>0</sub> Read Out

5294 tbl 13

**NOTES:**

1. H = High; L = Low; X = Don't Care; Z = High Impedance.
2.  $\overline{CE} = L$  is defined as  $\overline{CE}_1 = L$ ,  $\overline{CE}_2 = L$  and  $CE_2 = H$ .  $\overline{CE} = H$  is defined as  $\overline{CE}_1 = H$ ,  $\overline{CE}_2 = H$  or  $CE_2 = L$ .

## Burst Read Operation<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	$\overline{CEN}$	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	H	L	L	L	X	X	X	Address and Control meet setup
n+1	X	X	H	X	L	X	X	X	Clock Setup Valid, Advance Counter
n+2	X	X	H	X	L	X	L	Q <sub>0</sub>	Address A <sub>0</sub> Read Out, Inc. Count
n+3	X	X	H	X	L	X	L	Q <sub>0+1</sub>	Address A <sub>0+1</sub> Read Out, Inc. Count
n+4	X	X	H	X	L	X	L	Q <sub>0+2</sub>	Address A <sub>0+2</sub> Read Out, Inc. Count
n+5	A <sub>1</sub>	H	L	L	L	X	L	Q <sub>0+3</sub>	Address A <sub>0+3</sub> Read Out, Load A <sub>1</sub>
n+6	X	X	H	X	L	X	L	Q <sub>0</sub>	Address A <sub>0</sub> Read Out, Inc. Count
n+7	X	X	H	X	L	X	L	Q <sub>1</sub>	Address A <sub>1</sub> Read Out, Inc. Count
n+8	A <sub>2</sub>	H	L	L	L	X	L	Q <sub>1+1</sub>	Address A <sub>1+1</sub> Read Out, Load A <sub>2</sub>

5294 tbl 14

**NOTES:**

1. H = High; L = Low; X = Don't Care; Z = High Impedance..
2.  $\overline{CE}$  = L is defined as  $\overline{CE}_1$  = L,  $\overline{CE}_2$  = L and  $CE_2$  = H.  $\overline{CE}$  = H is defined as  $\overline{CE}_1$  = H,  $\overline{CE}_2$  = H or  $CE_2$  = L.

## Write Operation<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	$\overline{CEN}$	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	L	L	L	L	L	X	X	Address and Control meet setup
n+1	X	X	X	X	L	X	X	X	Clock Setup Valid
n+2	X	X	X	X	L	X	X	D <sub>0</sub>	Write to Address A <sub>0</sub>

5294 tbl 15

**NOTES:**

1. H = High; L = Low; X = Don't Care; Z = High Impedance..
2.  $\overline{CE}$  = L is defined as  $\overline{CE}_1$  = L,  $\overline{CE}_2$  = L and  $CE_2$  = H.  $\overline{CE}$  = H is defined as  $\overline{CE}_1$  = H,  $\overline{CE}_2$  = H or  $CE_2$  = L.

## Burst Write Operation<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	$\overline{CEN}$	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	L	L	L	L	L	X	X	Address and Control meet setup
n+1	X	X	H	X	L	L	X	X	Clock Setup Valid, Inc. Count
n+2	X	X	H	X	L	L	X	D <sub>0</sub>	Address A <sub>0</sub> Write, Inc. Count
n+3	X	X	H	X	L	L	X	D <sub>0+1</sub>	Address A <sub>0+1</sub> Write, Inc. Count
n+4	X	X	H	X	L	L	X	D <sub>0+2</sub>	Address A <sub>0+2</sub> Write, Inc. Count
n+5	A <sub>1</sub>	L	L	L	L	L	X	D <sub>0+3</sub>	Address A <sub>0+3</sub> Write, Load A <sub>1</sub>
n+6	X	X	H	X	L	L	X	D <sub>0</sub>	Address A <sub>0</sub> Write, Inc. Count
n+7	X	X	H	X	L	L	X	D <sub>1</sub>	Address A <sub>1</sub> Write, Inc. Count
n+8	A <sub>2</sub>	L	L	L	L	L	X	D <sub>1+1</sub>	Address A <sub>1+1</sub> Write, Load A <sub>2</sub>

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**NOTES:**

1. H = High; L = Low; X = Don't Care; ? = Don't Know; Z = High Impedance..
2.  $\overline{CE}$  = L is defined as  $\overline{CE}_1$  = L,  $\overline{CE}_2$  = L and  $CE_2$  = H.  $\overline{CE}$  = H is defined as  $\overline{CE}_1$  = H,  $\overline{CE}_2$  = H or  $CE_2$  = L.

## Read Operation with Clock Enable Used<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	$\overline{CEN}$	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	H	L	L	L	X	X	X	Address and Control meet setup.
n+1	X	X	X	X	H	X	X	X	Clock n+1 Ignored
n+2	A <sub>1</sub>	H	L	L	L	X	X	X	Clock Valid
n+3	X	X	X	X	H	X	L	Q <sub>0</sub>	Clock Ignored. Data Q <sub>0</sub> is on the bus.
n+4	X	X	X	X	H	X	L	Q <sub>0</sub>	Clock Ignored. Data Q <sub>0</sub> is on the bus.
n+5	A <sub>2</sub>	H	L	L	L	X	L	Q <sub>0</sub>	Address A <sub>0</sub> Read out (bus trans.)
n+6	A <sub>3</sub>	H	L	L	L	X	L	Q <sub>1</sub>	Address A <sub>1</sub> Read out (bus trans.)
n+7	A <sub>4</sub>	H	L	L	L	X	L	Q <sub>2</sub>	Address A <sub>2</sub> Read out (bus trans.)

5294 Ibl 17

**NOTES:**

1. H = High; L = Low; X = Don't Care; Z = High Impedance.
2.  $\overline{CE} = L$  is defined as  $\overline{CE}_1 = L$ ,  $\overline{CE}_2 = L$  and  $CE_2 = H$ .  $\overline{CE} = H$  is defined as  $\overline{CE}_1 = H$ ,  $\overline{CE}_2 = H$  or  $CE_2 = L$ .

## Write Operation with Clock Enable Used<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	$\overline{CEN}$	$\overline{BWx}$	$\overline{OE}$	I/O	Comments
n	A <sub>0</sub>	L	L	L	L	L	X	X	Address and Control meet setup.
n+1	X	X	X	X	H	X	X	X	Clock n+1 Ignored.
n+2	A <sub>1</sub>	L	L	L	L	L	X	X	Clock Valid.
n+3	X	X	X	X	H	X	X	X	Clock Ignored.
n+4	X	X	X	X	H	X	X	X	Clock Ignored.
n+5	A <sub>2</sub>	L	L	L	L	L	X	D <sub>0</sub>	Write Data D <sub>0</sub>
n+6	A <sub>3</sub>	L	L	L	L	L	X	D <sub>1</sub>	Write Data D <sub>1</sub>
n+7	A <sub>4</sub>	L	L	L	L	L	X	D <sub>2</sub>	Write Data D <sub>2</sub>

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**NOTES:**

1. H = High; L = Low; X = Don't Care; Z = High Impedance.
2.  $\overline{CE} = L$  is defined as  $\overline{CE}_1 = L$ ,  $\overline{CE}_2 = L$  and  $CE_2 = H$ .  $\overline{CE} = H$  is defined as  $\overline{CE}_1 = H$ ,  $\overline{CE}_2 = H$  or  $CE_2 = L$ .

## Read Operation with Chip Enable Used<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	CEN	BWx	$\overline{OE}$	I/O <sup>(3)</sup>	Comments
n	X	X	L	H	L	X	X	?	Deselected.
n+1	X	X	L	H	L	X	X	?	Deselected.
n+2	A <sub>0</sub>	H	L	L	L	X	X	Z	Address and Control meet setup
n+3	X	X	L	H	L	X	X	Z	Deselected or STOP.
n+4	A <sub>1</sub>	H	L	L	L	X	L	Q <sub>0</sub>	Address A <sub>0</sub> Read out. Load A <sub>1</sub> .
n+5	X	X	L	H	L	X	X	Z	Deselected or STOP.
n+6	X	X	L	H	L	X	L	Q <sub>1</sub>	Address A <sub>1</sub> Read out. Deselected.
n+7	A <sub>2</sub>	H	L	L	L	X	X	Z	Address and control meet setup.
n+8	X	X	L	H	L	X	X	Z	Deselected or STOP.
n+9	X	X	L	H	L	X	L	Q <sub>2</sub>	Address A <sub>2</sub> Read out. Deselected.

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**NOTES:**

1. H = High; L = Low; X = Don't Care; ? = Don't Know; Z = High Impedance.
2.  $\overline{CE}$  = L is defined as  $\overline{CE}_1$  = L,  $\overline{CE}_2$  = L and CE<sub>2</sub> = H.  $\overline{CE}$  = H is defined as  $\overline{CE}_1$  = H,  $\overline{CE}_2$  = H or CE<sub>2</sub> = L.
3. Device Outputs are ensured to be in High-Z after the first rising edge of clock upon power-up.

## Write Operation with Chip Enable Used<sup>(1)</sup>

Cycle	Address	R/W	ADV/LD	$\overline{CE}^{(2)}$	CEN	BWx	$\overline{OE}$	I/O <sup>(3)</sup>	Comments
n	X	X	L	H	L	X	X	?	Deselected.
n+1	X	X	L	H	L	X	X	?	Deselected.
n+2	A <sub>0</sub>	L	L	L	L	L	X	Z	Address and Control meet setup
n+3	X	X	L	H	L	X	X	Z	Deselected or STOP.
n+4	A <sub>1</sub>	L	L	L	L	L	X	D <sub>0</sub>	Address D <sub>0</sub> Write in. Load A <sub>1</sub> .
n+5	X	X	L	H	L	X	X	Z	Deselected or STOP.
n+6	X	X	L	H	L	X	X	D <sub>1</sub>	Address D <sub>1</sub> Write in. Deselected.
n+7	A <sub>2</sub>	L	L	L	L	L	X	Z	Address and control meet setup.
n+8	X	X	L	H	L	X	X	Z	Deselected or STOP.
n+9	X	X	L	H	L	X	X	D <sub>2</sub>	Address D <sub>2</sub> Write in. Deselected.

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**NOTES:**

1. H = High; L = Low; X = Don't Care; ? = Don't Know; Z = High Impedance.
2.  $\overline{CE}$  = L is defined as  $\overline{CE}_1$  = L,  $\overline{CE}_2$  = L and CE<sub>2</sub> = H.  $\overline{CE}$  = H is defined as  $\overline{CE}_1$  = H,  $\overline{CE}_2$  = H or CE<sub>2</sub> = L.
3. Device Outputs are ensured to be in High-Z after the first rising edge of clock upon power-up.

## DC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range ( $V_{DD} = 3.3V \pm 5\%$ )

Symbol	Parameter	Test Conditions	Min.	Max.	Unit
$ I_{IL} $	Input Leakage Current	$V_{DD} = \text{Max.}$ , $V_{IN} = 0V$ to $V_{DD}$	—	5	$\mu A$
$ I_{IL} $	LBO, JTAG and ZZ Input Leakage Current <sup>(1)</sup>	$V_{DD} = \text{Max.}$ , $V_{IN} = 0V$ to $V_{DD}$	—	30	$\mu A$
$ I_{LO} $	Output Leakage Current	$V_{OUT} = 0V$ to $V_{DDQ}$ , Device Deselected	—	5	$\mu A$
$V_{OL}$	Output Low Voltage	$I_{OL} = +6mA$ , $V_{DD} = \text{Min.}$	—	0.4	V
$V_{OH}$	Output High Voltage	$I_{OH} = -6mA$ , $V_{DD} = \text{Min.}$	2.0	—	V

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NOTE:

1. The  $\overline{LBO}$ , TMS, TDI, TCK and  $\overline{TRST}$  pins will be internally pulled to  $V_{DD}$  and ZZ will be internally pulled to  $V_{SS}$  if it is not actively driven in the application.

## DC Electrical Characteristics Over the Operating Temperature Supply Voltage Range<sup>(1)</sup> ( $V_{DD} = 3.3V \pm 5\%$ )

Symbol	Parameter	Test Conditions	150MHz		133MHz		100MHz		Unit
			Com'l	Ind'l	Com'l	Ind'l	Com'l	Ind'l	
$I_{DD}$	Operating Power Supply Current	Device Selected, Outputs Open, $ADV/\overline{LD} = X$ , $V_{DD} = \text{Max.}$ , $V_{IN} \geq V_{IH}$ or $\leq V_{IL}$ , $f = f_{MAX}^{(2)}$	325	335	300	310	250	260	mA
$I_{SB1}$	CMOS Standby Power Supply Current	Device Deselected, Outputs Open, $V_{DD} = \text{Max.}$ , $V_{IN} \geq V_{HD}$ or $\leq V_{LD}$ , $f = 0^{(2,3)}$	40	45	40	45	40	45	mA
$I_{SB2}$	Clock Running Power Supply Current	Device Deselected, Outputs Open, $V_{DD} = \text{Max.}$ , $V_{IN} \geq V_{HD}$ or $< V_{LD}$ , $f = f_{MAX}^{(2,3)}$	120	130	110	120	100	110	mA
$I_{SB3}$	Idle Power Supply Current	Device Selected, Outputs Open, $\overline{CEN} \geq V_{IH}$ , $V_{DD} = \text{Max.}$ , $V_{IN} \geq V_{HD}$ or $\leq V_{LD}$ , $f = f_{MAX}^{(2,3)}$	40	45	40	45	40	45	mA

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NOTES:

- All values are maximum guaranteed values.
- At  $f = f_{MAX}$ , inputs are cycling at the maximum frequency of read cycles of  $1/t_{cyc}$ ;  $f=0$  means no input lines are changing.
- For I/Os  $V_{HD} = V_{DDQ} - 0.2V$ ,  $V_{LD} = 0.2V$ . For other inputs  $V_{HD} = V_{DD} - 0.2V$ ,  $V_{LD} = 0.2V$ .

## AC Test Loads

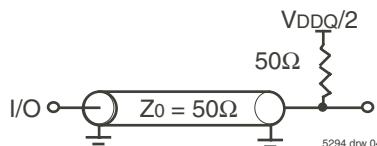


Figure 1. AC Test Load

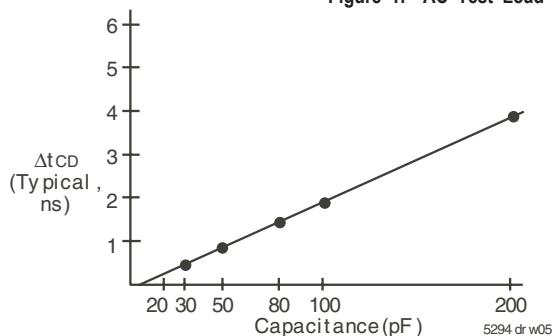


Figure 2. Lumped Capacitive Load, Typical Derating

## AC Test Conditions ( $V_{DDQ} = 2.5V$ )

Input Pulse Levels	0 to 2.5V
Input Rise/Fall Times	2ns
Input Timing Reference Levels	$(V_{DDQ}/2)$
Output Timing Reference Levels	$(V_{DDQ}/2)$
AC Test Load	See Figure 1

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## AC Electrical Characteristics ( $V_{DD} = 3.3V \pm 5\%$ , Commercial and Industrial Temperature Ranges)

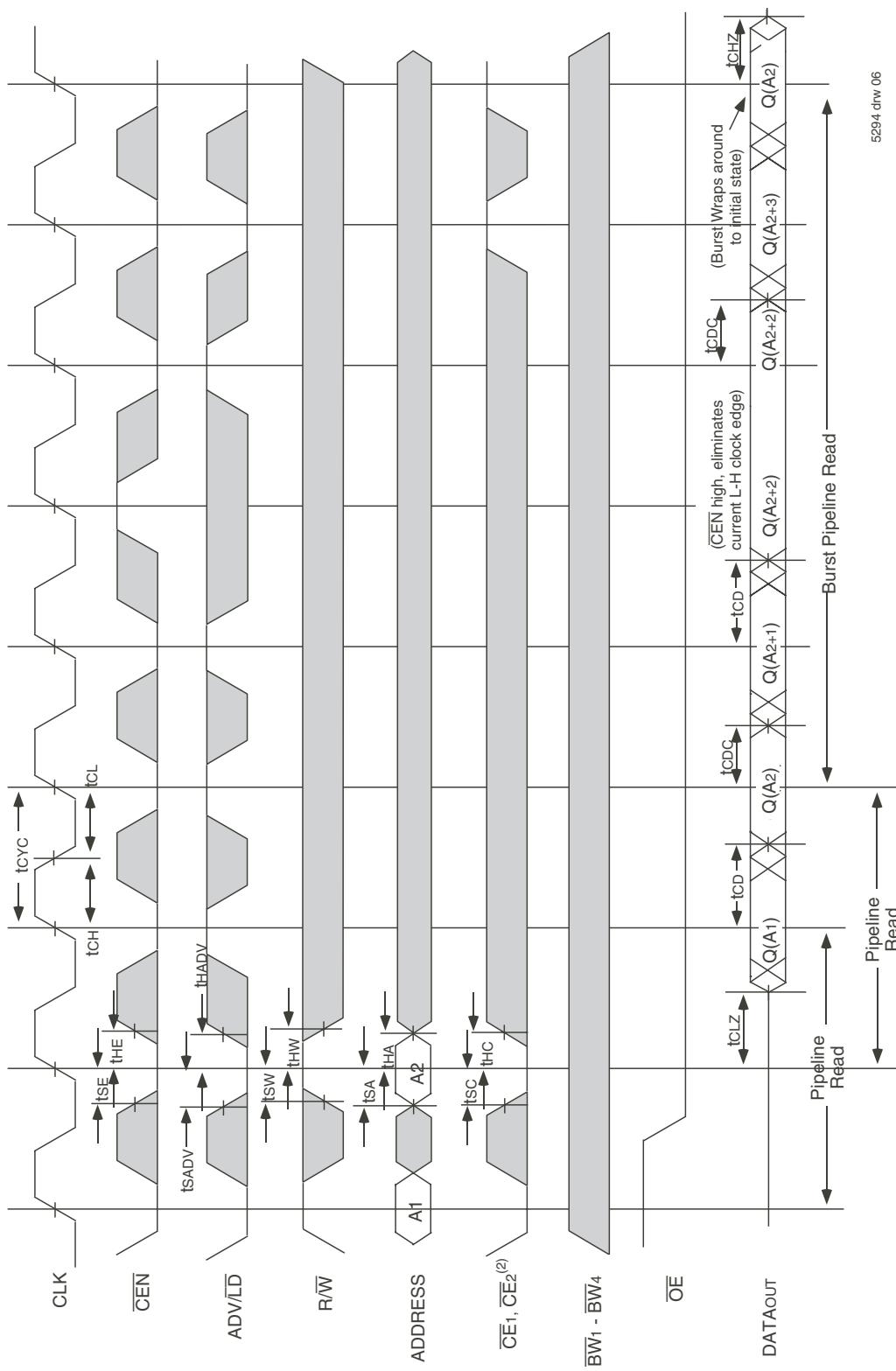
Symbol	Parameter	150MHz		133MHz		100MHz		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
<b>Output Parameters</b>								
t <sub>CYC</sub>	Clock Cycle Time	6.7	—	7.5	—	10	—	ns
t <sub>F</sub> <sup>(1)</sup>	Clock Frequency	—	150	—	133	—	100	MHz
t <sub>CH</sub> <sup>(2)</sup>	Clock High Pulse Width	2.0	—	2.2	—	3.2	—	ns
t <sub>CL</sub> <sup>(2)</sup>	Clock Low Pulse Width	2.0	—	2.2	—	3.2	—	ns
<b>Set Up Times</b>								
t <sub>SE</sub>	Clock Enable Setup Time	1.5	—	1.7	—	2.0	—	ns
t <sub>SA</sub>	Address Setup Time	1.5	—	1.7	—	2.0	—	ns
t <sub>SD</sub>	Data In Setup Time	1.5	—	1.7	—	2.0	—	ns
t <sub>SW</sub>	Read/Write (R/W) Setup Time	1.5	—	1.7	—	2.0	—	ns
t <sub>SADV</sub>	Advance/Load (ADV/LD) Setup Time	1.5	—	1.7	—	2.0	—	ns
t <sub>SC</sub>	Chip Enable/Select Setup Time	1.5	—	1.7	—	2.0	—	ns
t <sub>SB</sub>	Byte Write Enable (BWx) Setup Time	1.5	—	1.7	—	2.0	—	ns
<b>Hold Times</b>								
t <sub>HE</sub>	Clock Enable Hold Time	0.5	—	0.5	—	0.5	—	ns
t <sub>HA</sub>	Address Hold Time	0.5	—	0.5	—	0.5	—	ns
t <sub>HD</sub>	Data In Hold Time	0.5	—	0.5	—	0.5	—	ns
t <sub>HW</sub>	Read/Write (R/W) Hold Time	0.5	—	0.5	—	0.5	—	ns
t <sub>HADV</sub>	Advance/Load (ADV/LD) Hold Time	0.5	—	0.5	—	0.5	—	ns
t <sub>HC</sub>	Chip Enable/Select Hold Time	0.5	—	0.5	—	0.5	—	ns
t <sub>HB</sub>	Byte Write Enable (BWx) Hold Time	0.5	—	0.5	—	0.5	—	ns

**NOTES:**

1.  $t_F = 1/t_{Cyc}$ .
2. Measured as HIGH above 0.6V<sub>DDQ</sub> and LOW below 0.4V<sub>DDQ</sub>.
3. Transition is measured  $\pm 200mV$  from steady-state.
4. These parameters are guaranteed with the AC load (Figure 1) by device characterization. They are not production tested.
5. To avoid bus contention, the output buffers are designed such that t<sub>CHZ</sub> (device turn-off) is about 1ns faster than t<sub>CLZ</sub> (device turn-on) at a given temperature and voltage. The specs as shown do not imply bus contention because t<sub>CLZ</sub> is a Min. parameter that is worse case at totally different test conditions (0 deg. C, 3.465V) than t<sub>CHZ</sub>, which is a Max. parameter (worse case at 70 deg. C, 3.135V).

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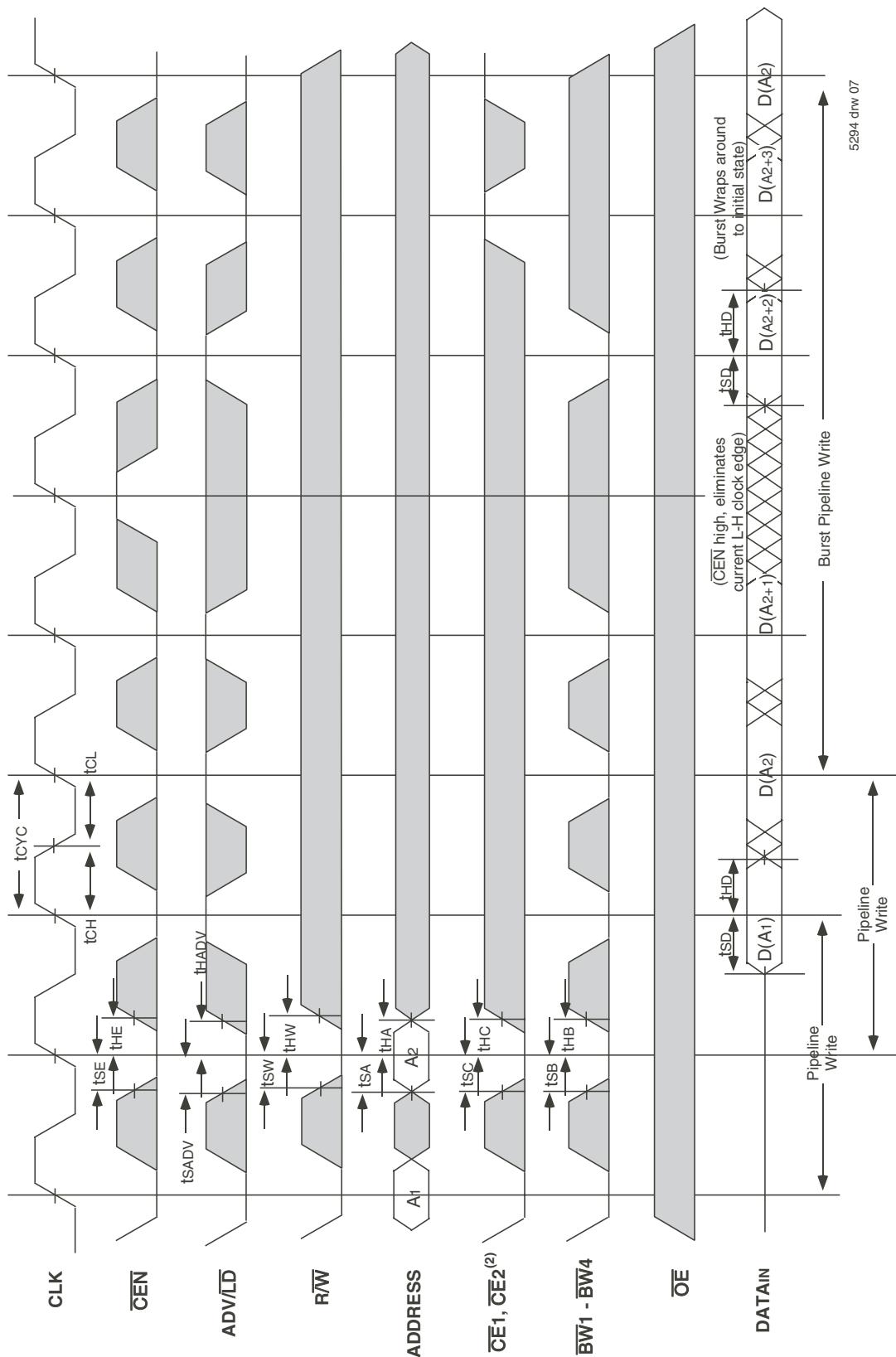
## Timing Waveform of Read Cycle<sup>(1,2,3,4)</sup>



### NOTES:

1.  $Q(A_1')$  represents the first output from the external address  $A_1$ .  $Q(A_2)$  represents the first output from the external address  $A_2$ ;  $Q(A_{2+1})$  represents the next output data in the burst sequence of the base address  $A_2$ , etc. where address bits  $A_0$  and  $A_1$  are advancing for the four word burst in the sequence defined by the state of the  $\overline{LBQ}$  input.
2.  $CE_2$  timing transitions are identical but inverted to the  $\overline{CE}_1$  and  $\overline{CE}_2$  signals. For example, when  $\overline{CE}_1$  and  $\overline{CE}_2$  are LOW on this waveform,  $CE_2$  is HIGH.
3. Burst ends when new address and control are loaded into the SRAM by sampling ADV/LD LOW.
4. R/W is don't care when the SRAM is bursting (ADV/LD sampled HIGH). The nature of the burst access (Read or Write) is fixed by the state of the R/W signal when new address and control are loaded into the SRAM.

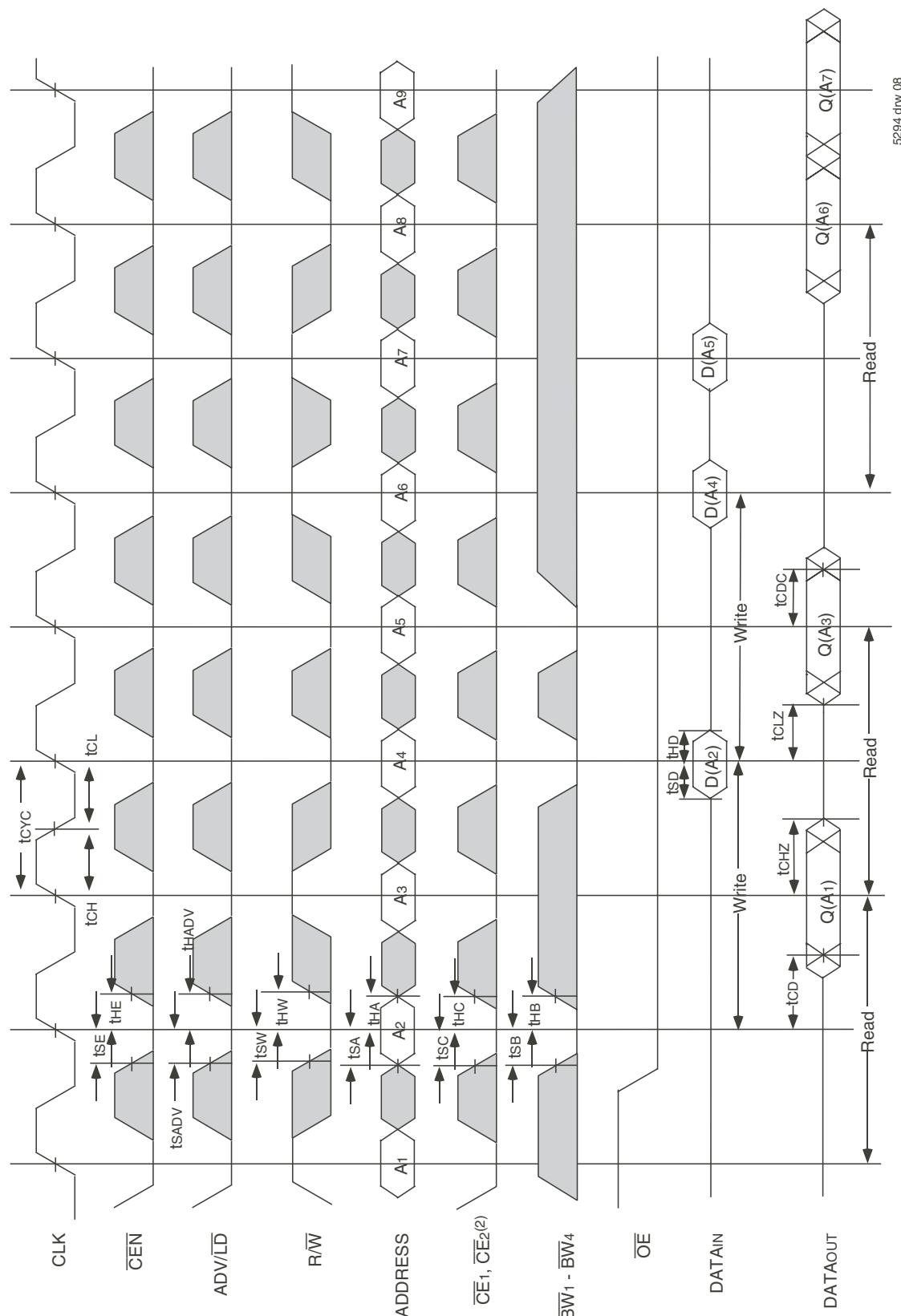
## **Timing Waveform of Write Cycles<sup>(1,2,3,4,5)</sup>**



## NOTES:

1. D ( $A_1$ ) represents the first input to the external address  $A_1$ . D ( $A_2$ ) represents the first input to the external address  $A_2$ ; D ( $A_{2+1}$ ) represents the next input data in the burst sequence of the base address  $A_2$ , etc. where address bits  $A_0$  and  $A_1$  are advancing for the four word burst in the sequence defined by the state of the  $\overline{LBO}$  input.
  2. CE<sub>1</sub> timing transitions are identical but inverted to the CE<sub>1</sub> and CE<sub>2</sub> signals. For example, when CE<sub>1</sub> and CE<sub>2</sub> are LOW on this waveform, CE<sub>2</sub> is HIGH.
  3. Burst ends when new address and control are loaded into the SRAM by sampling ADV/LD LOW.
  4. RWs don't care when the SRAM is bursting (ADV/LD sampled HIGH). The nature of the burst access (Read or Write) is fixed by the state of the RW signal when new address and control are loaded into the SRAM.
  5. Individual Byte Write signals ( $\overline{BW}_X$ ) must be valid on all write and burst-write cycles. A write cycle is initiated when  $\overline{RW}$  signal is sampled LOW. The byte write information comes in two cycles before the actual data is presented to the SRAM.

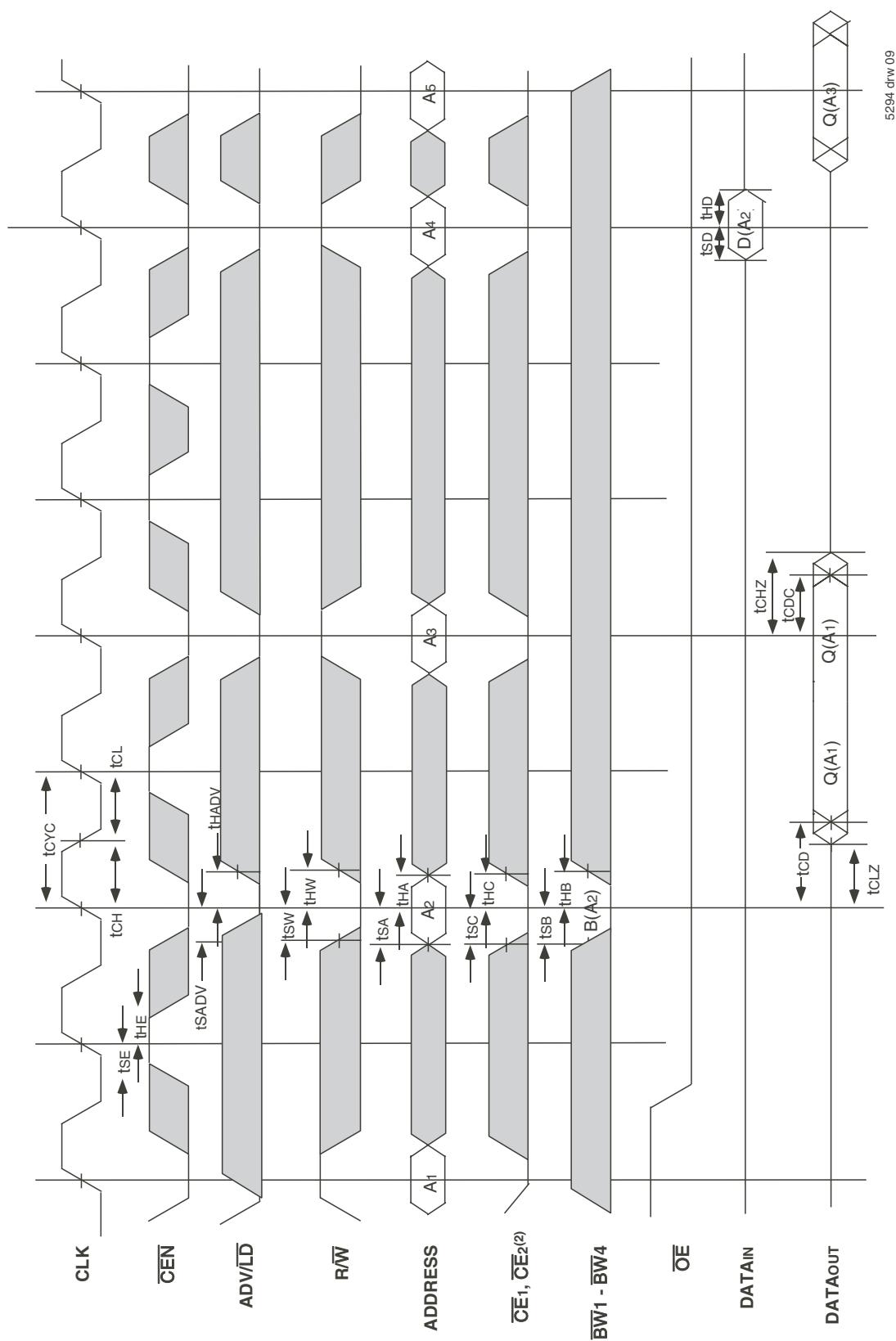
## Timing Waveform of Combined Read and Write Cycles (1,2,3)



**NOTES:**

1. Q(A<sub>1</sub>) represents the first output from the external address A<sub>1</sub>. D(A<sub>2</sub>) represents the input data to the SRAM corresponding to address A<sub>2</sub>.
2. CE timing transitions are identical but inverted to the  $\overline{CE}_1$  and  $\overline{CE}_2$  signals. For example, when  $\overline{CE}_1$  and  $\overline{CE}_2$  are LOW on this waveform, CE2 is HIGH.
3. Individual Byte Write signals ( $\overline{BW}_1$  to  $\overline{BW}_4$ ) must be valid on all write and burst-write cycles. A write cycle is initiated when R/W signal is sampled LOW. The byte write information comes in two cycles before the actual data is presented to the SRAM.

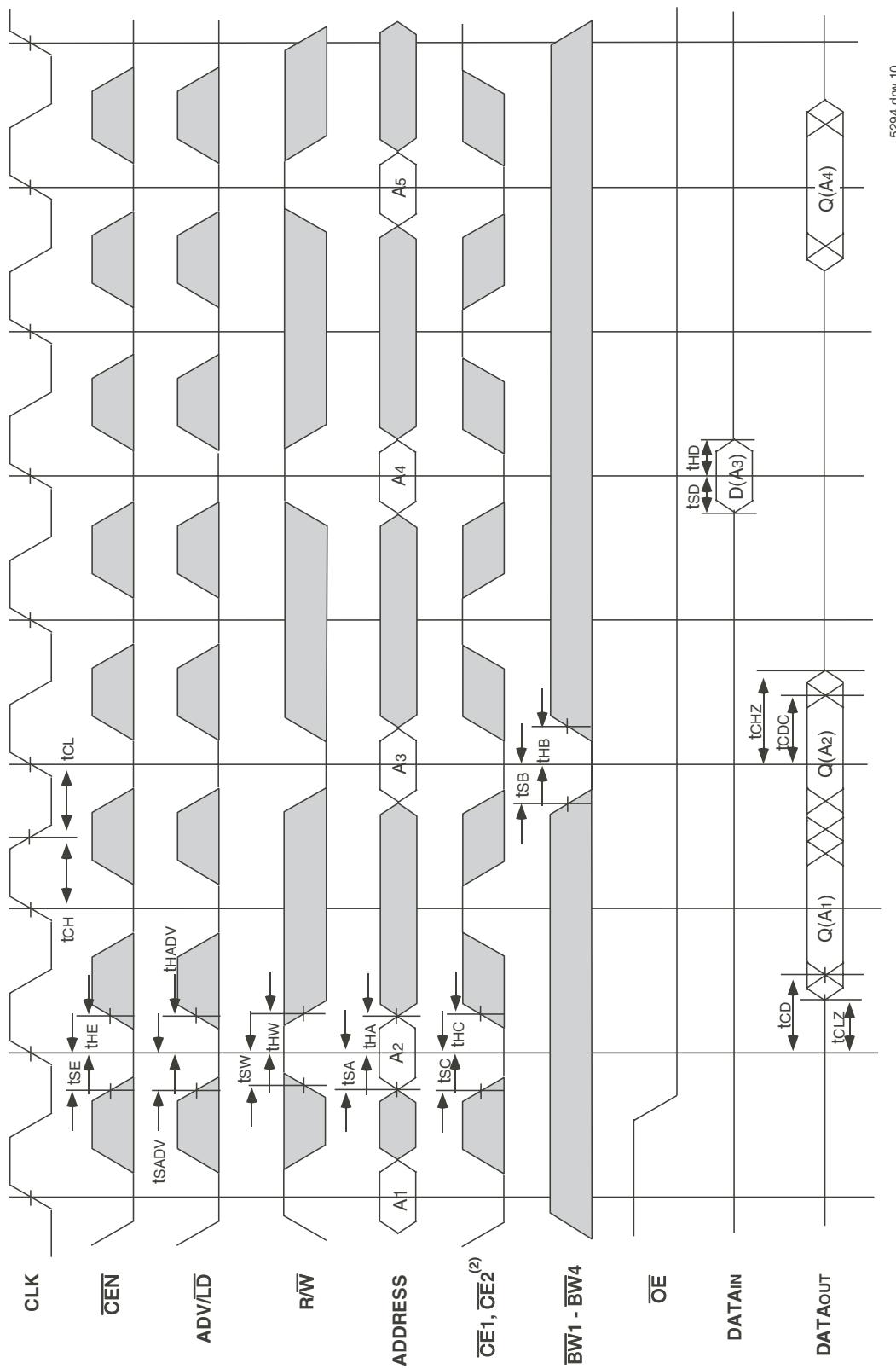
## Timing Waveform of CEN Operation<sup>(1,2,3,4)</sup>



### NOTES:

1.  $Q(A_1)$  represents the first output from the external address  $A_1$ .  $D(A_2)$  represents the input data to the SRAM corresponding to address  $A_2$ .
2.  $CE_2$  timing transitions are identical but inverted to the  $CE_1$  and  $\overline{CE}_2$  signals. For example, when  $\overline{CE}_1$  and  $\overline{CE}_2$  are LOW on this waveform,  $CE_2$  is HIGH.
3.  $CEN$  when sampled high on the rising edge of clock will block that L-H transition of the clock from propagating into the SRAM. The part will behave as if the L-H clock transition did not occur. All internal registers in the SRAM will retain their previous state.
4. Individual Byte Write signals ( $BW_1$ - $BW_4$ ) must be valid on all write and burst-write cycles. A write cycle is initiated when  $R/W$  signal is sampled LOW. The byte/write information comes in two cycles before the actual data is presented to the SRAM.

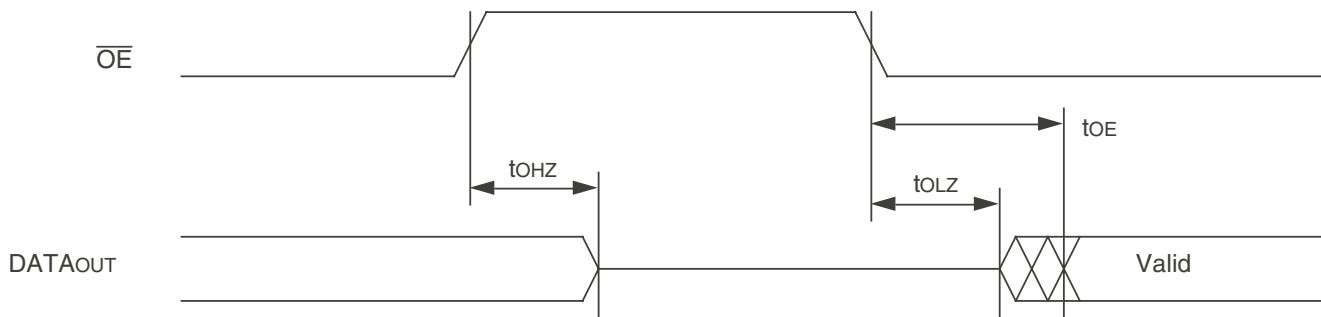
## Timing Waveform of CS Operation<sup>(1,2,3,4)</sup>



### NOTES:

1. Q(A1) represents the first output from the SRAM corresponding to address A3.
2. CE1 timing transitions are identical but inverted to the  $\overline{CE}_1$  and  $\overline{CE}_2$  signals. For example, when  $\overline{CE}_1$  and  $\overline{CE}_2$  are LOW on this waveform, CE2 is HIGH.
3. CEN when sampled high on the rising edge of clock will block that L-H transition of the clock from propagating into the SRAM. The part will behave as if the L-H clock transition did not occur. All internal registers in the SRAM will retain their previous state.
4. Individual Byte Write signals ( $\overline{BW}_x$ ) must be valid on all write and burst-write cycles. A write cycle is initiated when R/W signal is sampled LOW. The byte write information comes in two cycles before the actual data is presented to the SRAM.

## Timing Waveform of $\overline{OE}$ Operation<sup>(1)</sup>



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### NOTE:

1. A read operation is assumed to be in progress.

## Ordering Information

Device Type	X	XX	XX	XX	X	X	X	
Power								Blank 8      Tube or Tray Tape and Reel
Speed								Blank I      Commercial (0°C to +70°C) Industrial (-40°C to +85°C)
Package								G      Green
								PF      100-pin Plastic Thin Quad Flatpack (TQFP) BG      119 Ball Grid Array (BGA)
								150 133 100      Clock Frequency in Megahertz
								S      Standard Power
								Blank X      First generation or current die step Current generation die step optional
								71V2546 128Kx36 Pipelined ZBT SRAM with 2.5V I/O

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## Datasheet Document History

12/31/99		Created preliminary datasheet from 71V2556 and 71V2558 datasheets. Changed tcDC, tCLZ, and tCHZ minimums from 1.0ns to 1.5ns.
03/04/00	Pg. 1,14,15,22	Add 150 MHz speed grade offering
05/02/00	Pg. 5,6 Pg. 5,6,7 Pg. 6 Pg. 21	Insert clarification note to Recommended Operating Temperature and Absolute Max Ratings tables Clarify note on TQFP and BGA pin configurations; corrected typo in pinout Add BGA capacitance table Add 100 pin TQFP Package Diagram Outline
05/26/00	Pg. 23	Add new package offering, 13 x 15mm 165 fBGA Correct 119 BGA Package Diagram Outline
07/26/00	Pg. 5-8 Pg. 8 Pg. 23	Add ZZ, sleep mode reference note to BG119, PK100 and BQ165 pinouts Update BQ165 pinout Update BG119 Package Diagram Outline dimensions
10/25/00	Pg. 8	Remove Preliminary status from datasheet
05/20/02	Pg. 1-8,15,22,23,27	Added JTAG "SA" version functionality and updated ZZ pin descriptions and notes
09/30/04	Pg. 7	Updated pin configuration for the 119 BGA-reordered I/O signals on P6, P7 (128K x 36) and P7, N6, L6, K7, H6, G7, F6, E7, D6 (256K x 18).
02/23/07	Pg. 27	Added X step die generation to data sheet ordering information.
05/27/10	Pg. 24	Added "Restricted hazardous substance device" to the ordering information.
04/11/11	Pg. 1-21 Pg. 13 Pg. 20	Removed 71V2548 (EOL), fBGA 165 pin, and JTAG information. Added 150MHz data for Industrial information. Added Tape and Reel to Ordering information and updated description of Restricted hazardous substance device to Green.



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