



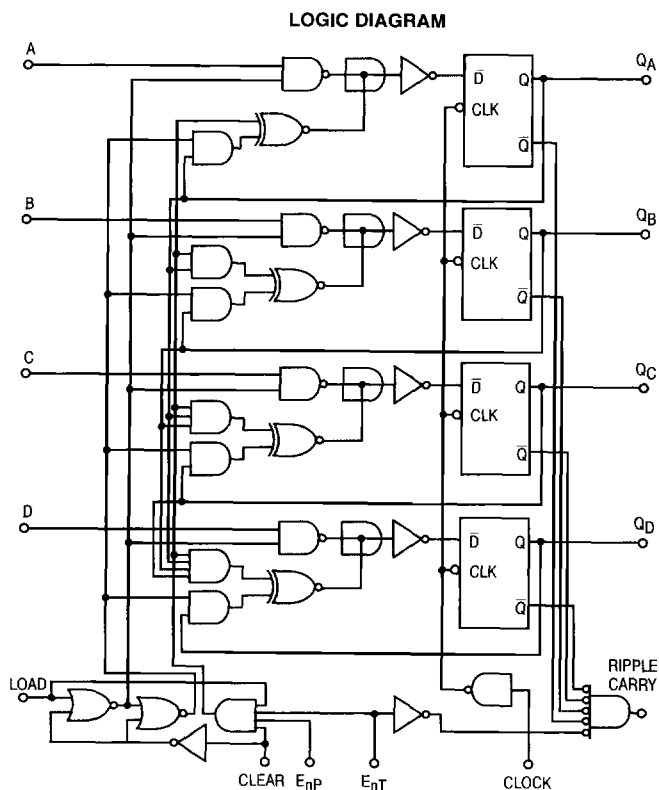
4-Bit Binary Counter (with Synchronous Clear)

ELECTRICALLY TESTED PER:
MIL-M-38510/31512

The 'LS163A is a high-speed 4-bit synchronous counter. It is edge-triggered, synchronously presettable, and cascadable with MSI building blocks for counting, memory addressing, frequency division and other applications. The 'LS163A can count modulo 16 (binary).

The 'LS163A has a Synchronous Reset (Clear) input that overrides all other control inputs, but is active only during the rising clock edge.

- Synchronous Counting and Loading
- Two Count Enable Inputs For High-Speed Synchronous Expansion
- Terminal Count Fully Decoded
- Typical Count Rate of 35 MHz



Military 54LS163A



AVAILABLE AS:

- 1) JAN: JM38510/31512BXA
- 2) SMD: 7603401
- 3) 883: 54LS163A/BXAJC

X = CASE OUTLINE AS FOLLOWS:
PACKAGE: CERDIP: E
CERFLAT: F
LCC: 2

THE LETTER "M" APPEARS
BEFORE THE / ON LCC.

PIN ASSIGNMENTS

FUNCT.	DIL 620-09	FLATS 650-05	LCC 756A-02	BURN-IN (COND. A)
CLR	1	1	2	GND
CLK	2	2	3	VCC
A	3	3	4	VCC
B	4	4	5	VCC
C	5	5	7	VCC
D	6	6	8	VCC
E _n P	7	7	9	VCC
GND	8	8	10	GND
Ld	9	9	12	VCC
E _n T	10	10	13	VCC
Q _D	11	11	14	VCC
Q _C	12	12	15	VCC
Q _B	13	13	17	VCC
Q _A	14	14	18	VCC
RC	15	15	19	VCC
VCC	16	16	20	VCC

BURN-IN CONDITIONS:
VCC = 5.0 V MIN/6.0 V MAX

MODE SELECT TABLE

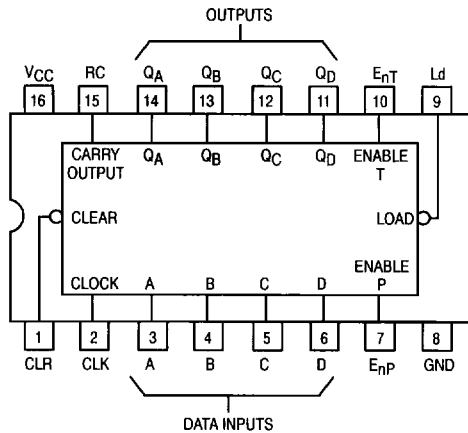
CLR	Ld	E _n T	E _n P	Action on the Rising Clock Edge (↑)
L	X	X	X	Reset (Clear)
H	L	X	X	Load (D _n -Q _n)
H	H	H	H	Count (Increment)
H	H	L	X	No Change (Hold)
H	H	X	L	No Change (Hold)

H = HIGH Voltage Level

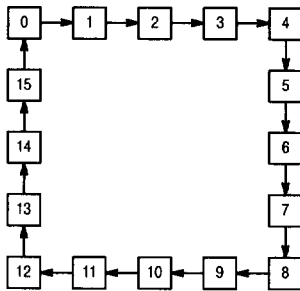
L = LOW Voltage Level

X = Don't Care

CONNECTION DIAGRAM



STATE DIAGRAM



LOGIC EQUATIONS

Count Enable = $E_{nP} \cdot E_{nT} \cdot L_d$
 RC for 'LS163A = $E_{nT} \cdot Q_A \cdot Q_B \cdot Q_C \cdot Q_D$
 Preset = $L_d \cdot CLK + (\text{rising clock edge})$
 Reset = $\overline{CLR} \cdot CLK + (\text{rising clock edge})$

Pin Names		Loading (Note b)	
		HIGH	LOW
Load	Parallel Enable (Active LOW)	1.0 U.L.	0.5 U.L.
A-D	Parallel Inputs (Data Inputs)	0.5 U.L.	0.25 U.L.
E_{nP}	Count Enable Parallel Input	0.5 U.L.	0.25 U.L.
E_{nT}	Count Enable Trickle Input	1.0 U.L.	0.5 U.L.
CLK	Clock (Active HIGH Going Edge) Input	0.5 U.L.	0.25 U.L.
CLR	Master Reset (Active LOW) Input	1.0 U.L.	0.25 U.L.
Q_A - Q_D	Parallel Outputs (Note b)	10 U.L.	5(2.5) U.L.
RC	Terminal Count (Ripple Carry) Output (Note b)	10 U.L.	5(2.5) U.L.

NOTES:

- a. One TTL Unit Load (U.L.) = 40 μ A HIGH/1.6 mA LOW.
 b. The Output LOW drive factor is 2.5 U.L. for Military (54) Temperature Ranges.

FUNCTIONAL DESCRIPTION

The 'LS163A is a 4-bit synchronous counter with a synchronous Parallel Enable (Load) feature. The counter consists of four edge-triggered D flip-flops with the appropriate data routing networks feeding the D inputs. All changes of the Q outputs occur as a result of, and synchronous with, the LOW to HIGH transition of the Clock input (CLK). As long as the set-up time requirements are met, there are no special timing or activity constraints on any of the mode control or data inputs.

Three control inputs, Parallel Enable (L_d), Count Enable Parallel (E_{nP}) and Count Enable Trickle (E_{nT}), select the mode of operation as shown in the table below. The Count Mode is enabled when the E_{nP} , E_{nT} , and $\overline{L_d}$ inputs are HIGH. When the L_d is LOW, the counters will synchronously load the data from the parallel inputs into the flip-flops on the LOW to HIGH transition of the clock. Either the E_{nP} or E_{nT} can be used to inhibit the count sequence. With the $\overline{L_d}$ held HIGH, a LOW on either the E_{nP} or E_{nT} inputs at least one set-up time prior to the LOW to HIGH clock transition will cause the existing output

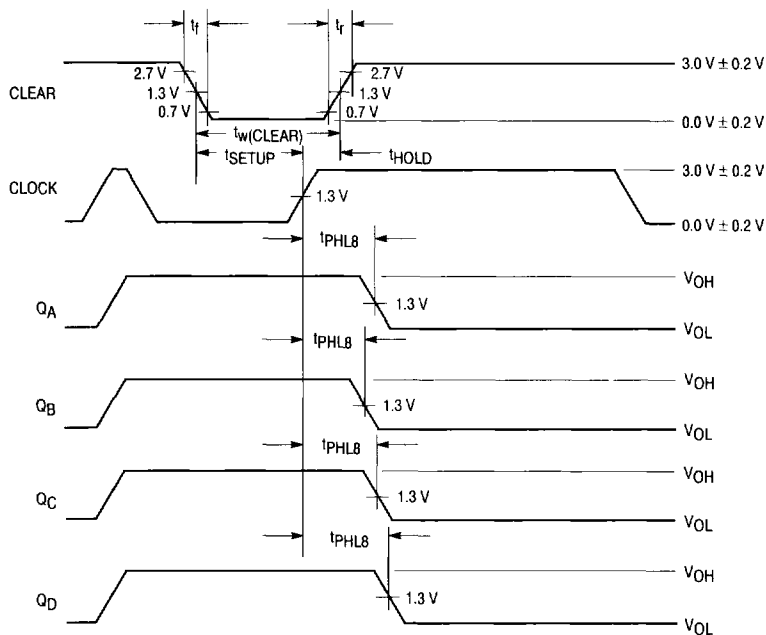
states to be retained. The AND feature of the two Count Enable inputs ($E_{nP} \cdot E_{nT}$) allows synchronous cascading without external gating and without delay accumulation over any practical number of bits or digits.

The Terminal Count (RC) output is HIGH when the Counter Enable Trickle (E_{nT}) input is HIGH while the counter is in its maximum count state (HLLH for BCD counters, HHHH for Binary counters). Note that RC is fully decoded and will, therefore, be HIGH only for one count state.

The 'LS163A counts modulo 16 following a binary sequence. It generates an RC when the E_{nT} input is HIGH while the counter is in the state 15 (HHHH). From this state they increment to state 0 (LLLL).

The active LOW Synchronous Reset (\overline{CLR}) input of the 'LS163A acts as an edge-triggered control input, overriding E_{nT} , E_{nP} and L_d , and resetting the four counter flip-flops on the LOW to HIGH transition of the clock. This simplifies the design from race-free logic controlled reset circuits, e.g., to reset the counter synchronously after reaching a predetermined value.

VOLTAGE WAVEFORM 1

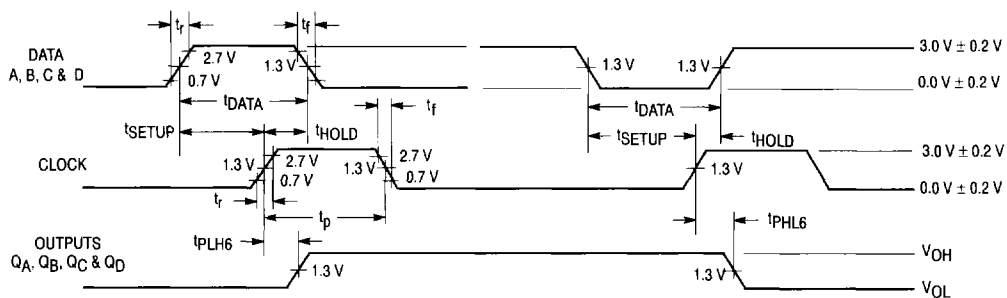
**NOTE:**

The Clear pulse generator has the following characteristics:

V_{gen} = 3.0 V, t_r ≤ 15 ns, t_f ≤ 6.0 ns, t_w(Clear) = 25 ns,

t_{SETUP} = 25 ns, t_{HOLD} = 0 ns.

VOLTAGE WAVEFORM 2

**NOTE:**

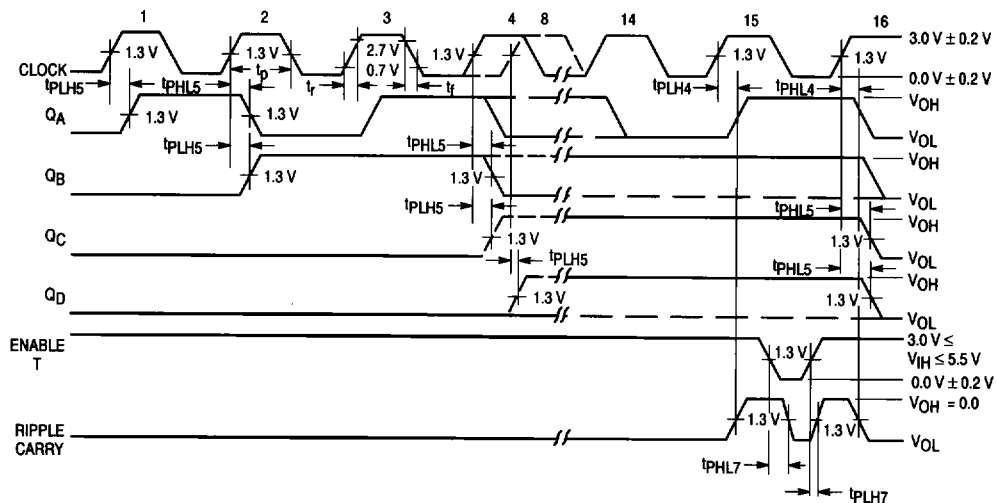
The data pulse generator has the following characteristics:

V_{gen} = 3.0 V, t_r ≤ 15 ns, t_f ≤ 6.0 ns, t_w(DATA) = 30 ns, t_{SETUP} = 20 ns,

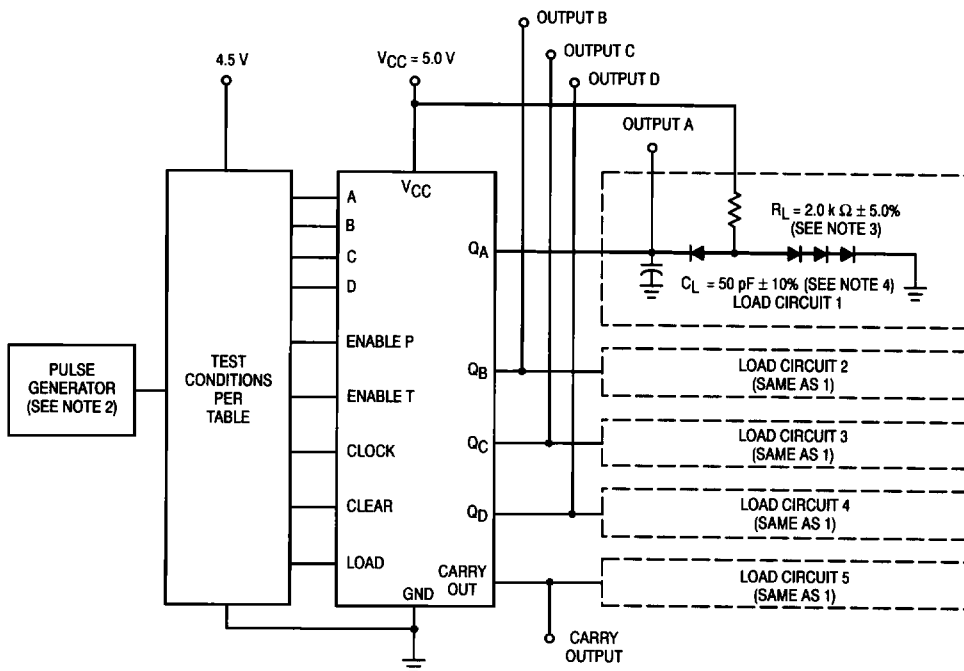
t_{HOLD} = 10 ns.

54LS163A

VOLTAGE WAVEFORM 3



TEST CIRCUIT



REFERENCE NOTES ON PAGE 5-198

54LS163A

Symbol	Parameter	Limits						Unit	Test Condition (Unless Otherwise Specified)
	Static Parameters:	+ 25°C		+ 125°C		– 55°C			
		Subgroup 1		Subgroup 2		Subgroup 3			
		Min	Max	Min	Max	Min	Max		
V _{OH}	Logical “1” Output Voltage	2.5		2.5		2.5		V	V _{CC} = 4.5 V, I _{OH} = –0.4 mA, V _{IL} = 0.7 V, CR = 4.5 V, E _{nP} = open, CLK = (See Note 7), V _{IH} = 2.0 V, E _{nT} = 2.0 V, Ld = GND.
V _{OL}	Logical “0” Output Voltage		0.4		0.4		0.4	V	V _{CC} = 4.5 V, I _{OL} = 4.0 mA, V _{IL} = 0.7 V, Ld = GND, CLK = (See Note 7), V _{IH} = 2.0 V, CR = 4.5 V, E _{nP} = open, E _{nT} = 0.7 V.
V _{IC}	Input Clamping Voltage		–1.5					V	V _{CC} = 4.5 V, I _{IN} = –18 mA, other inputs are open.
I _{IH}	Logical “1” Input Current		20		20		20	μA	V _{CC} = 5.5 V, V _{IH} = 2.7 V, (other inputs are open).
I _{IH}	Logical “1” Input Current		40		40		40	μA	V _{CC} = 5.5 V, V _{IH} = 2.7 V (other inputs are open).
I _{IHH}	Logical “1” Input Current		100		100		100	μA	V _{CC} = 5.5 V, V _{IHH} = 5.5 V (other inputs are open), Ld & E _{nT} = GND or open.
I _{IHH}	Logical “1” Input Current		200		200		200	μA	V _{CC} = 5.5 V, V _{IHH} = 5.5 V (other inputs are open), Ld & E _{nP/T} = GND or 5.5 V.
I _{OS}	Output Short Circuit Current	–15	–100	–15	–100	–15	–100	mA	V _{CC} = 5.5 V, V _{IN} = 4.5 V (other inputs are open), Ld = GND, V _{OUT} = GND, CLK = (See Note 7), CR = 4.5 V, E _{nT/P} = open.
I _{IL1}	Logical “0” Input Current	–300	–760	–300	–760	–300	–760	μA	V _{CC} = 5.5 V, V _{IN} = 0.4 V (other inputs are open), Ld & E _{nP/T} = 4.5 V or 0.4 V.
I _{IL2}	Logical “0” Input Current	–120	–360	–120	–360	–120	–360	μA	V _{CC} = 5.5 V, V _{IN} = 0.4 V (other inputs are open).
I _{IL3}	Logical “0” Input Current	–160	–400	–160	–400	–160	–400	μA	V _{CC} = 5.5 V, V _{IN} = 0.4 V (other inputs are open), Ld = GND.
I _{IL4}	Logical “0” Input Current	–150	–380	–150	–380	–150	–380	μA	V _{CC} = 5.5 V, V _{IN} = 0.4 V, Ld & E _{nT} = 4.5 V, other inputs are open.
I _{IL5}	Logical “0” Input Current	–150	–450	–150	–450	–150	–450	μA	V _{CC} = 5.5 V, V _{IN} = 0.4 V.
I _{CCH}	Power Supply Current Off		31		31		31	mA	V _{CC} = 5.5 V, V _{IN} = 5.5 V (all inputs), Ld = 5.5 V or GND.
I _{CCL}	Power Supply Current Off		32		32		32	mA	V _{CC} = 5.5 V, V _{IN} = GND (all inputs), CLK = GND or 5.5 V.
V _{IH}	Logical “1” Input Voltage	2.0		2.0		2.0		V	V _{CC} = 4.5 V.
V _{IL}	Logical “0” Input Voltage		0.7		0.7		0.7	V	V _{CC} = 4.5 V.
	Functional Tests	Subgroup 7		Subgroup 8A		Subgroup 8B			per Truth Table with V _{CC} = 5.0 V, V _{INL} = 0.4 V, and V _{INH} = 2.5 V.

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NOTES:

- 2.5 V min/5.0 V max
0.0 V
- or
- 2.5 V min/5.0 V max
0.0 V