L7C162 16K x 4 Static RAM

FEATURES

- ☐ 16K x 4 Static RAM with Separate I/O and High Impedance Write
- ☐ Auto-Powerdown[™] Design
- ☐ Advanced CMOS Technology
- ☐ High Speed to 12 ns maximum
- □ Low Power Operation Active: 325 mW typical at 25 ns Standby: 400 μW typical
- ☐ Data Retention at 2 V for Battery Backup Operation
- ☐ DSCC SMD No. 5962-89712
- ☐ Available 100% Screened to MIL-STD-883, Class B
- ☐ Plug Compatible with IDT 71982 and Cypress CY7C162
- ☐ Package Styles Available:
 - 28-pin Plastic DIP
 - 28-pin Ceramic DIP
 - 28-pin Plastic SOJ
 - 28-pin Ceramic LCC

DESCRIPTION

The L7C162 is a high-performance, low-power CMOS static RAM. The storage cells are organized as 16,384 words by 4 bits per word. Data In and Data Out are separate. This device is available in four speeds with maximum access times from 12 ns to 25 ns.

Inputs and outputs are TTL compatible. Operation is from a single +5 V power supply. Power consumption is 325 mW (typical) at 25 ns. Dissipation drops to 60 mW (typical) when the memory is deselected.

Two standby modes are available. Proprietary Auto-Powerdown or circuitry reduces power consumption automatically during read or write accesses which are longer than the minimum access time, or when the memory is deselected. In addition, data may be retained in inactive

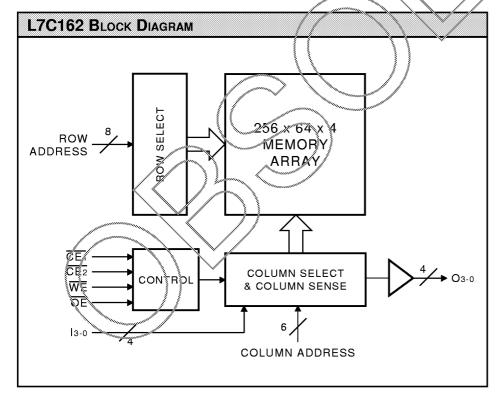
storage with a supply voltage as low as 2 V. The L7C162 consumes only 30 μ W (typical) at 3 V, allowing effective battery backup operation.

The L7C162 provides asynchronous (unclocked) operation with matching access and cycle times. Two active-low Chip Enables and a three-state output with a separate Output Enable control simplify the connection of several chips for increased storage capacity.

Memory locations are specified on address pins A0 brough A13. Reading from a designated location is accomplished by presenting an address and driving CE1, CE2, and OE LOW while WE remains HIGH. The data in the addressed memory location will then appear on the Data Out pins within one access time. The output pins stay in a high-impedance state when WE is LOW or CE1, CE2, or OE is HIGH.

Writing to an addressed location is accomplished when the active-low $\overline{CE1}$, $\overline{CE2}$, and \overline{WE} inputs are all LOW. Any of these signals may be used to terminate the write operation. The Data In and Data Out signals have the same polarity.

Latchup and static discharge protection are provided on-chip. The L7C162 can withstand an injection current of up to 200 mA on any pin without damage.



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XIMUM RATINGS Above which useful life may be impaired (Notes 1	, 2)
Storage temperature	–65°C to +150°C
Operating ambient temperature	–55°Cto +125°C
Vcc supply voltage with respect to ground	0.5 V to +7.0 V
Input signal with respect to ground	3.0 V to +7.0 V
Signal applied to high impedance output	–3.0 V to +7.0 V
Output current into low outputs	25 mA
Latchup current	> > 200 mA
·	

Mode	Temperature Range (Ambient)	Supply Voltage
Active Operation, Commercial	0°C to +70°C	4.5 √ ≤ v cc ≤ 5.5 √
Active Operation, Industrial	–40°C to +85°C	/4.5 V cc ≤ 5.5 V
Active Operation, Military	–55°C to +125°C	4.5 \ V cc ≤ 5.5 V
Data Retention, Commercial	0°C to +70°C	2.0 V ≤ V ¢c V € 5.5 V
Data Retention, Industrial	−40°C to +85°C ///	ຼ 2.0 ∨ ≤ V cc ≤ ັ້≶.5 V
Data Retention, Military	_55°C to +125°€ ﴿	//

ELECTRICAL CHARACTERISTICS Over Operating Conditions (Note 5)									
			L7C162						
Symbol	Parameter	Test Condition	Min	Тур	Max	Unit			
V OH	Output High Voltage	Vcc = 4.5 V, 10H = -4.0 mA	2.4			V			
V OL	Output Low Voltage	IOL = 8 0 mA			0.4	V			
V IH	Input High Voltage		2.2		V CC +0.3	V			
V IL	Input Low Voltage	(Nete 3)	-3.0		0.8	V			
lix	Input Leakage Current	Ground ≤ V in ≤ V cc	-10		+10	μА			
loz	Output Leakage Current	(Note 4)	-10		+10	μА			
ICC2	Vcc Current, TTL Inactive	Note 7)		12	25	mA			
Іссз	Voc Corrent, CMCS Standby	(Note 8)		80	300	μА			
ICC4	Vcc Current, Data Retention	V CC = 3.0 V (Notes 9, 10)		10	150	μА			
CIN	nput Capacitance	Ambient Temp = 25°C, V CC = 5.0 V			5	pF			
C OUT	Output Capacitance	Test Frequency = 1 MHz (Note 10)			7	pF			

			L7C162-					
Symbol	Parameter	Test Condition	25	20	15	12	Unit	
ICC1	Vcc Current, Active	(Note 6)	100	120	140	165	mA	

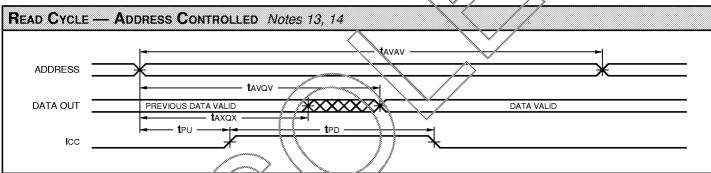
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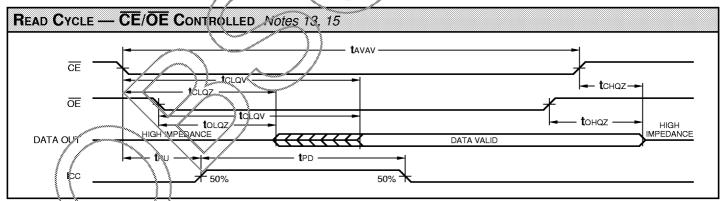


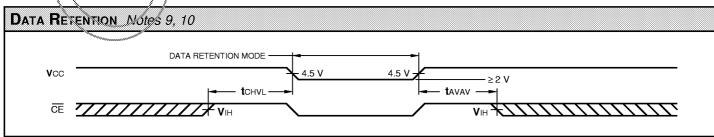
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SWITCHING CHARACTERISTICS Over Operating Range

READ (CYCLE Notes 5, 11, 12, 22, 23, 24 (ns)												
			L7C162-										
			25		20		15		1:	2			
Symbol	Parameter	N	Viin	Max	Min	Max	Min	Max	Min	Max			
t avav	Read Cycle Time	2	25		20		15		12				
t AVQV	Address Valid to Output Valid (Notes 13, 14)			25		20		15		12			
t axqx	Address Change to Output Change		3		3		3		3				
t CLQV	Chip Enable Low to Output Valid (Notes 13, 15)			25		26/		15		12			
t CLQZ	Chip Enable Low to Output Low Z (Notes 20, 21)		3		3 4		3 /		3				
t CHQZ	Chip Enable High to Output High Z (Notes 20, 21)			10		8	∇	8		5			
t olqv	Output Enable Low to Output Valid			12		10		8 /		6			
t olqz	Output Enable Low to Output Low Z (Notes 20, 21)		0 /		8		0		0				
t ohqz	Output Enable High to Output High Z (Notes 20, 21)	,pret	$\sqrt{}$	10		8		\ 5		5			
t PU	Input Transition to Power Up (Notes 10, 19)		8		0		0		0				
t PD	Power Up to Power Down (Notes 10, 19)			/25		20		20		20			
t CHVL	Chip Enable High to Data Retention (Note 10)		9/		0		0		0				



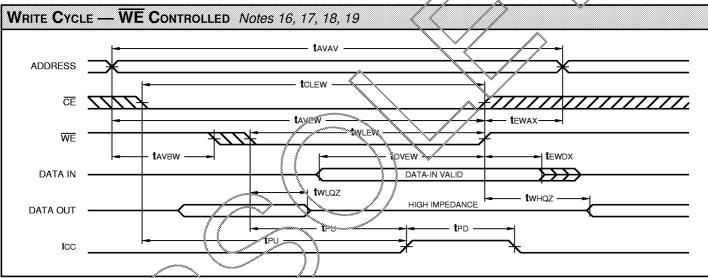


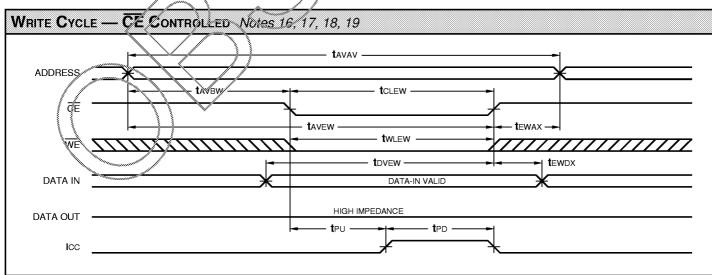


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SWITCHING CHARACTERISTICS Over Operating Range

WRITE CYCLE Notes 5, 11, 12, 22, 23, 24 (ns)													
				L7C162-									
		2	25	2	0	15		1	2				
Symbol	Parameter	Min	Max	Min	Max	Min	Max	Min	Max				
t avav	Write Cycle Time	20		20		15		12					
tCLEW	Chip Enable Low to End of Write Cycle	15		15		12		10					
t avbw	Address Valid to Beginning of Write Cycle	0		0		9/		0					
t AVEW	Address Valid to End of Write Cycle	15		15		12		10					
t EWAX	End of Write Cycle to Address Change	0		0		0 /		0					
twlew	Write Enable Low to End of Write Cycle	15		/5>		\d\dag{2}		10	>				
t DVEW	Data Valid to End of Write Cycle	10		(10		7		8					
t EWDX	End of Write Cycle to Data Change	0		0		0		0					
t whqz	Write Enable High to Output Low Z (Notes 20, 21)		V//	0		0		0					
t wLQZ	Write Enable Low to Output High Z (Notes 20, 21)	//	7		7		5		4				





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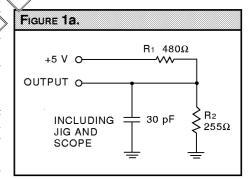
NOTES

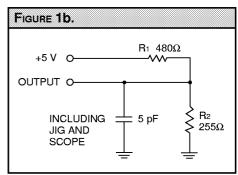
- 1. Maximum Ratings indicate stress specifications only. Functional operation of these products at values beyond those indicated in the Operating Conditions table is not implied. Exposure to maximum rating conditions for extended periods may affect reliability of the tested device.
- 2. The products described by this specification include internal circuitry designed to protect the chip from damaging substrate injection currents and accumulations of static charge. Nevertheless, conventional precautions should be observed during storage, handling, and use of these circuits in order to avoid exposure to excessive electrical stress values.
- 3. This product provides hard clamping of transient undershoot. Input levels below ground will be clamped beginning at $-0.6~\rm V$. A current in excess of $100~\rm mA$ is required to reach $-2.0~\rm V$. The device can withstand indefinite operation with inputs as low as $-3~\rm V$ subject only to power dissipation and bond wire fusing constraints.
- 4. Tested with GND \leq **V**OUT \leq **V**CC. The device is disabled, i.e., $\overline{CE_1} = VCC$, $\overline{CE_2} = VCC$.
- 5. A series of normalized curves is available to supply the designer with typical DC and AC parametric information for Logic Devices Static RAMs. These curves may be used to determine device characteristics at various temperatures and voltage levels.
- 6. Tested with all address and data inputs changing at the maximum cycle rate. The device is continuously enabled for writing, i.e., $\overline{\text{CE1}} \leq \text{V}_{\text{IL}}$, $\overline{\text{CE2}} \leq \text{V}_{\text{IL}}$, $\overline{\text{WE}} \leq \text{V}_{\text{IL}}$. Input pulse levels are 0 to 3.0 V.
- 7. Tested with outputs open and all address and data inputs changing at the maximum read cycle rate. The device is continuously disabled, i.e., $\overline{\text{CE}}_1 \ge V_{\text{IH}}$, $\overline{\text{CE}}_2 \ge V_{\text{IH}}$.
- 8. Tested with outputs open and all address and data inputs stable. The device is continuously disabled, i.e., $\overline{CE1} = VCC$. Input levels are within 0.2 V of VCC or END.
- 9. Data regention operation requires that VCC never drop below 2.0 V. $\overline{CE1}$ must be $\geq VCC 0.2 \text{ V}$ or $\overline{CV2}$ must be $\geq VCC 0.2 \text{ V}$. All other inputs must meet $VIN \geq VCC 0.2 \text{ V}$ or $\overline{VIN} \leq 0.2 \text{ V}$ to ensure full powerdown. For low power version (if applicable), this requirement applies only to $\overline{CE1}$, $\overline{CE2}$, and \overline{WE} ; there are no restrictions on data and address.
- 10. These parameters are guaranteed but not 100% tested.

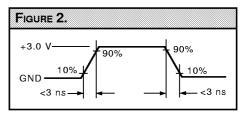
- 11. Test conditions assume input transition times of less than 3 ns, reference levels of 1.5 V, output loading for specified IoL and IoH plus 30 pF (Fig. 1a), and input pulse levels of 0 to 3.0 V (Fig. 2).
- 12. Each parameter is shown as a minimum or maximum value. Input requirements are specified from the point of view of the external system driving the chip. For example, tavew is specified as a minimum since the external system must supply at least that much time to meet the worst-case requirements of all parts. Responses from the internal circuitry are specified from the point of view of the device. Access time, for example, is specified as a maximum since worst-case operation of any device always provides data within that time.
- 13. $\overline{\text{WE}}$ is high for the read cycle.
- 14. The chip is continuously selected ($\sqrt{\overline{E}1}$ low, $\overline{\text{CE2}}$ low).
- 15. All address lines are valid prior to or coincident-with the CE1 and CE2 transition to active.
- 16. The internal write cycle of the memory is defined by the overlap of CE1 and CE2 active and WE low. All three signals must be active to initiate a write. Any signal can terminate a write by going inactive. The address data, and control input setup and hold times should be referenced to the signal that becomes active lass of becomes inactive first.
- 17. If WE goes low before or concurrent with the latter of CE1 and CE2 going active, the output remains in a high impedance state.
- 18. If $\overline{\text{CE1}}$ and $\overline{\text{CE2}}$ goes inactive before or concurrent with $\overline{\text{WE}}$ going high, the output remains in a high impedance state.
- 19. Powerup from ICC2 to ICC1 occurs as a result of any of the following conditions:
- $\stackrel{\bullet}{\mathbb{E}}$. Falling edge of \overline{CE}_2 (\overline{CE}_1 active) or the falling edge of \overline{CE}_1 (\overline{CE}_2 active).
- b. Falling edge of \overline{WE} ($\overline{CE1}$, $\overline{CE2}$ active).
- c. Transition on any address line ($\overline{CE1}$, $\overline{CE2}$ active).
- d. Transition on any data line ($\overline{\text{CE}}_1$, $\overline{\text{CE}}_2$, and $\overline{\text{WE}}$ active).

The device automatically powers down from ICC1 to ICC2 after tPD has elapsed from any of the prior conditions. This means that power dissipation is dependent on only cycle rate, and is not on Chip Select pulse width

- 20. At any given temperature and voltage condition, output disable time is less than output enable time for any given device.
- 21. Transition is measured ± 200 mV from steady state voltage with specified loading in Fig. 1b. This parameter is sampled and not 100% tested.
- 22. All address timings are referenced from the last valid address line to the first transitioning address line.
- 23. CE1, CE2, or WE must be inactive during address transitions.
- 24. This product is a very high speed evice and are must be taken during testing in order to realize valid test information. Inadequate attention to setups and procedures can cause a good part to be rejected as faulty. Long high inductance leads that cause supply bounce must be avoided by bringing the VC and ground planes directly up to the contactor fingers. A 0.01 µF ligh frequency capacitor is also required between VCC and ground. To avoid signal reflections, proper terminations must be used.



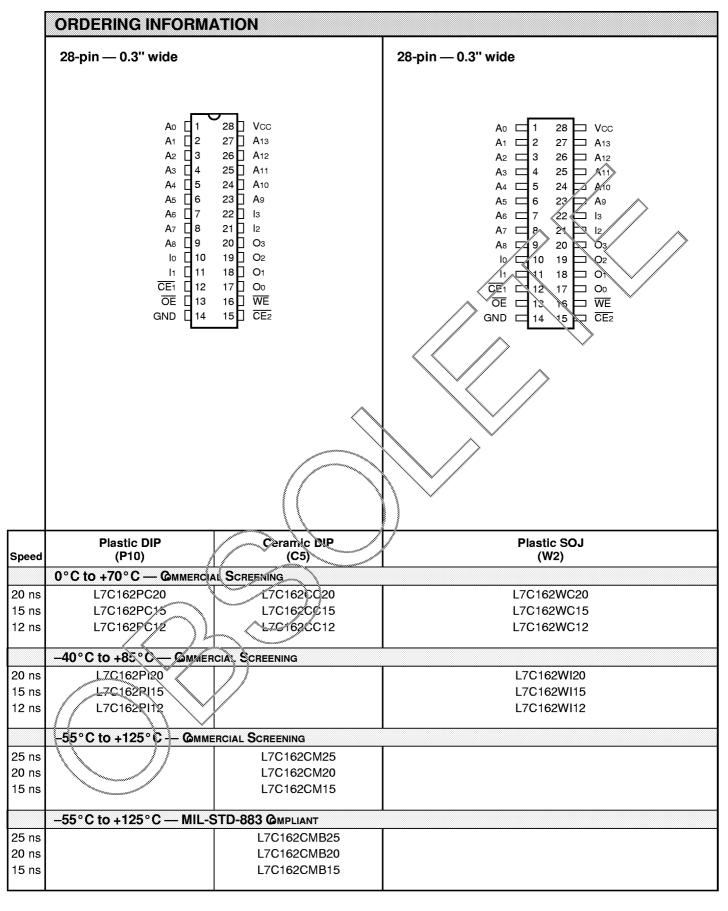






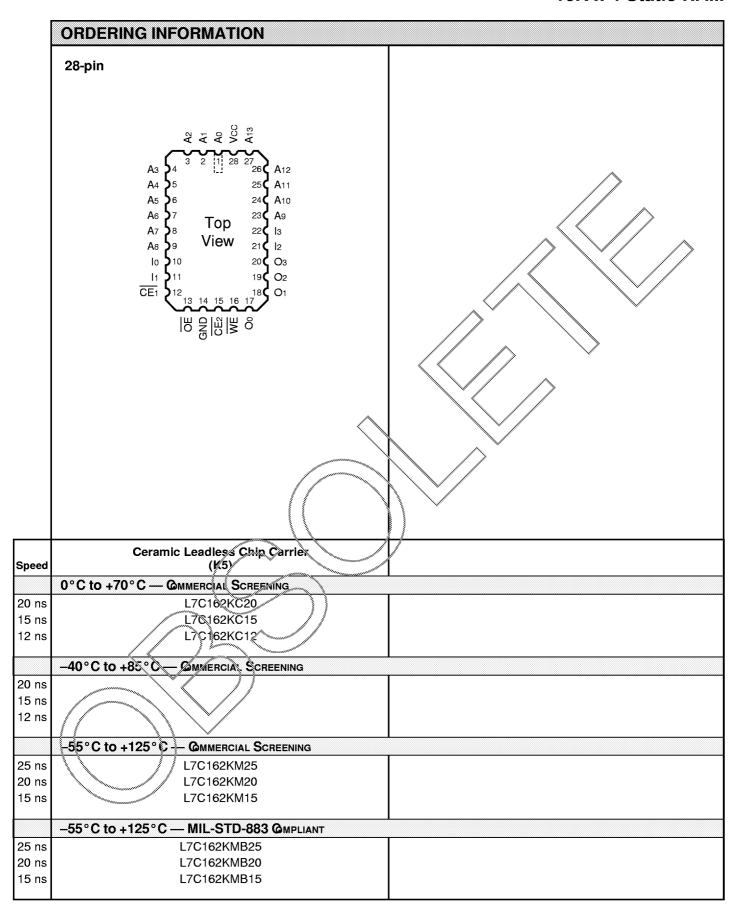
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